## Last updated 4/14/22

- Operational Amplifier (OpAmp)
  - High Gain difference amplifier

$$V_o = A_{od} \left( V_+ - V_- \right)$$



Implied power connections



Explicit power connections

- Ideal OpAmp
  - High Gain difference amplifier

$$V_o = A_{od}(V_+ - V_-)$$
  $A_{od} = 100,000$ 





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- OpAmp Limitations
  - Output Swing
    - Common opamps can only swing the output to about 1V from the positive or negative voltage rails
    - Rail-to-rail opamps can get to within 10s of mv of the rails

$$A_{od} = 100,000$$



- OpAmp Limitations
  - Slew Rate
    - Limit on how fast the output can change
    - Limits large signal rise and fall times at the output
      - Typically between 1V/us and 100V/us

$$\left(\frac{dV_o}{dt}\right)_{max} = SR$$

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- OpAmp Limitations
  - Input Offset
    - This represents a built-in error between the + and inputs
      - Bipolar: < 20mV</li>
      - CMOS: < 1mV

$$V_o = A_{od}(V_+ - V_- - V_{offset})$$
  $A_{od} = 100,000$   
 $V_{os} = 100V$ 



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- OpAmp Limitations
  - Input bias current / input bias current offset
    - The required input current to operate the opamp
    - The offset from + to for the input bias currents
    - Bipolar inputs
      - Bias current, typically < 1uA
      - Offset, typically 20% 50% of bias current
    - CMOS inputs, typically < 1nA</li>

- OpAmp Limitations
  - Input Impedance
    - The impedance looking into the inputs
    - Bipolar input opamps typically between  $1M\Omega$  and  $10M\Omega$
    - CMOS input opamps typically > 10GΩ
  - Output Impedance
    - The impedance looking into the output
    - Typically < 50Ω</li>

- OpAmp Limitations
  - Common Mode Rejection Ratio (CMMR)
    - This represents the opamps ability to reject signals that are present on both inputs (common)
    - CMRR is the ratio of the common-mode gain to differential-mode gain

$$V_{o} = A_{od}(V_{+} - V_{-}) + A_{CM} \frac{(V_{+} + V_{-})}{2} \qquad A_{od} = 100,000$$
$$CMRR = \frac{A_{od}}{A_{CM}} \qquad CMRR_{dB} = 20 \log \frac{A_{od}}{A_{CM}} \qquad A_{CM} = 80 \text{dB}$$
(10,000)



 $1V + \frac{100,000}{10,000} \frac{(1.01mV + 1mV)}{2}$ 1V + 10.05mV = 1.01V

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- OpAmp Limitations
  - Gain Bandwidth Product
    - Product of the Gain at a specific frequency and the frequency
    - For most negative feedback configurations this is constant
    - Sometimes called the Unity Gain Bandwidth



#### Usable Gain



