

# Binary Number Basics

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# Binary Number Basics

- Base 10 (decimal)
  - The most familiar base for most people
    - ones, tens, hundreds, thousands
    - tenths, hundredths, thousandths
  - Base 10 → 10 individual digits
    - Range of individual digit: 0 → 9
  - Each position to the left of the decimal point is 10X the previous position
  - Each position to the right of the decimal point is 1/10<sup>th</sup> the previous position

1	3	9	4	.	6	2	7
Thousands	Hundreds	Tens	Ones	decimal point	tenths	hundredths	thousandths

1	3	9	4	.	6	2	7
digit x 10 <sup>3</sup>	digit x 10 <sup>2</sup>	digit x 10 <sup>1</sup>	digit x 10 <sup>0</sup>	decimal point	digit x 10 <sup>-1</sup>	digit x 10 <sup>-2</sup>	digit x 10 <sup>-3</sup>

# Binary Number Basics

- Base 2 (binary)
  - The most common base for digital electronics
    - ones, twos, fours, eights
    - halves, quarters, eighths
  - Base 2 → 2 individual digits
    - Range of individual digit: 0 → 1
  - Each position to the left of the binary point is 2X the previous position
  - Each position to the right of the binary point is 1/2 the previous position

1	1	0	1	.	1	0	1
Eights	Fours	Twos	Ones	binary point	Halves	Quarters	Eighths

1	1	0	1	.	1	0	1
digit x $2^3$	digit x $2^2$	digit x $2^1$	digit x $2^0$	binary point	digit x $2^{-1}$	digit x $2^{-2}$	digit x $2^{-3}$

# Binary Number Basics

- Binary Bit Values

Note: we start counting bits at 0

Right to Left

bit #	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	1	0	1	1	1	0	1	1	1	0	0	0	1	0	0	0	0	1	1	0	0	1	0	0	1	0	0	0	1	1	1	
Value ( $2^{\text{bit \#}}$ )	2,147,483,648	1,073,741,824	536,870,912	268,435,456	134,217,728	67,108,864	33,554,432	16,777,216	8,388,608	4,194,304	2,097,152	1,048,576	524,288	262,144	131,072	65,536	32,768	16,384	8,192	4,096	2,048	1,024	512	256	128	64	32	16	8	4	2	1

  

bit #	1	2	3	4	5	6	7	8
	1	0	0	0	0	0	1	0
Value ( $2^{-\text{bit \#}}$ )	0.5	0.25	0.125	0.0625	0.03125	0.015625	0.0078125	0.00390625

Binary Point

Left to Right

# Binary Number Basics

- Exponential shorthand

- Use of K, M, G, T is **situationally dependent**

- In science and math:

- $K = x10^3$  Kilo
    - $M = x10^6$  Mega
    - $G = x10^9$  Giga
    - $T = x10^{12}$  Tera

- In computer and digital systems:

- $K = x2^{10} = x1,024$  Kilo
      - $M = x2^{20} = x1,048,576$  Mega
      - $G = x2^{30} = x1,073,741,824$  Giga
      - $T = x2^{40} = x1,099,511,627,776$  Tera
- |      |      |                     |
|------|------|---------------------|
| Kilo | Kibi | } occasionally used |
| Mega | Mebi |                     |
| Giga | Gibi |                     |
| Tera | Tebi |                     |

# Binary Number Basics

- Exponential shorthand - examples

$$2^{12} \rightarrow 2^{10} * 2^2 \rightarrow 4K$$

$$2^{34} \rightarrow 2^{30} * 2^4 \rightarrow 16G$$

$$2^{23} \rightarrow 2^{20} * 2^3 \rightarrow 8M$$

$$2M \rightarrow 2^{20} * 2^1 \rightarrow 2^{21}$$

$$1K \rightarrow 2^{10} * 2^0 \rightarrow 2^{10}$$

$$32G \rightarrow 2^{30} * 2^5 \rightarrow 2^{35}$$