

Analog Read (A/D)

Last updated 10/30/18

Analog Read

- Need to read an analog value
 - voltage level
 - temperature
 - light sensor

Analog Read

- Reading analog signals
 - 1) Must use an Analog pin
pins marked A0 – A15 in blue in the pinmap (not the part)
 - 2) Must configure the pin as an input pin
 - 3) Must configure the pin to ADC mode
`PxSEL0 and PxSEL1 set to 1`
 - 4) Must configure the A/D to run a conversion (A0 with this code)
`adc0_setup()`
 - 5) Must Run the conversion (A0 with this code)
`adc0_convert()`
 - 6) Must read the results

Analog Read

- Reading analog signals
 - `adc0_setup()`
 - Sets up ADC pin 0 (A0) to read from an analog input and perform a 12 bit conversion
 - `adc0_convert()`
 - Samples the signal, does the conversion and returns a number (int) between 0 and 4095 (12 bits of resolution)
- The number represents the value of the input
 - 0v → 0
 - 3.3V → 4095
 - everything in-between measures linearly
- Each step is $(3.3V - 0V)/4096$ steps → 812uV/step

Analog Read

- Reading analog signals
 - 1.2V signal $\rightarrow 1.2V / (812\mu V/\text{step}) = 1489.5 \text{ steps} \rightarrow 1489 \text{ returned}$
 - 428 returned $\rightarrow 428 \text{ steps} * 812\mu V/\text{step} = 344mV \text{ signal}$

Analog Read

- Reading analog signals

```
int adc0_setup(void){
    // Function to setup Analog input A0
    // for use in A/D conversion

    // Setup ADC Input 0
    // Pin 30 --> P5.5
    P5->SEL0 |= 0x20;    // Select alternate mode 11
    P5->SEL1 |= 0x20;
    P5->DIR &= ~0x20;    // input
    P5->REN &= ~0x20;    // No pull u/d

    // ADC Setup
    // You must enable the Analog 0 pin...
    ADC14->CTL0 = 0x04000210;      // S/H timer, 16clk S/H, ADC ON
    ADC14->CTL1 = 0x00000020;      // 12-bit conversion
    ADC14->MCTL[0] = 0x00000000;    // Vref=AVCC, ADC0 input

    return 0;
} // end adc0_setup
```

```
int adc0_convert(void){
    // Function to perform a single
    // A/D conversion on Analog input 0

    // Start sampling/conversion
    ADC14->CTL0 |= 0x00000003; // enable ADC, start conversion

    // Wait for conversion to complete
    // Conversion is complete when ADC0 flag is set
    while (!ADC14->IFGR0){
        ;
    }

    // returning a full int instead of a uint16_t for simplicity
    return ADC14->MEM[0];
} // end adc0_convert
```