

# EE 2905

Dr. Johnson

No calculator  
No notes

## Final Exam 2022

Name: \_\_\_\_\_

- 1 – Create a Flow Diagram 10pts
- 2 – Write each of the following numbers using the designated representation you must show your work . 15pts
- ~~3 – Evaluate each expression individually. operations 15pts~~
- 4 – Evaluate each expression individually. operations 10pts
- ~~5 – Evaluate each expression individually. if, switch 10pts~~
- 6 – Evaluate each expression individually. while, for 10pts
- ~~7 – Fill in the memory map at the end of the following code 10pts~~
- 8 – Write a function 10 pts
- 9 – Timer Elements 10 pts
- 10 – ADC 10pts
- 11 – DAC 10pts
- 12 – PWM 10pts
- ~~13 – Interrupts 15pts~~
- 14 – Functions without pointers 10pts
- 15 – Functions with pointers 10pts
- 16 – Write the **complete** program using mbed 20 pts
- 17 – Draw a schematic 15 pts

# ASCII TABLE

Decimal	Hexadecimal	Binary	Octal	Char	Decimal	Hexadecimal	Binary	Octal	Char	Decimal	Hexadecimal	Binary	Octal	Char
0	0	0	0	[NULL]	48	30	110000	60	0	96	60	1100000	140	`
1	1	1	1	[START OF HEADING]	49	31	110001	61	1	97	61	1100001	141	a
2	2	10	2	[START OF TEXT]	50	32	110010	62	2	98	62	1100010	142	b
3	3	11	3	[END OF TEXT]	51	33	110011	63	3	99	63	1100011	143	c
4	4	100	4	[END OF TRANSMISSION]	52	34	110100	64	4	100	64	1100100	144	d
5	5	101	5	[ENQUIRY]	53	35	110101	65	5	101	65	1100101	145	e
6	6	110	6	[ACKNOWLEDGE]	54	36	110110	66	6	102	66	1100110	146	f
7	7	111	7	[BELL]	55	37	110111	67	7	103	67	1100111	147	g
8	8	1000	10	[BACKSPACE]	56	38	111000	70	8	104	68	1101000	150	h
9	9	1001	11	[HORIZONTAL TAB]	57	39	111001	71	9	105	69	1101001	151	i
10	A	1010	12	[LINE FEED]	58	3A	111010	72	:	106	6A	1101010	152	j
11	B	1011	13	[VERTICAL TAB]	59	3B	111011	73	:	107	6B	1101011	153	k
12	C	1100	14	[FORM FEED]	60	3C	111100	74	<	108	6C	1101100	154	l
13	D	1101	15	[CARRIAGE RETURN]	61	3D	111101	75	=	109	6D	1101101	155	m
14	E	1110	16	[SHIFT OUT]	62	3E	111110	76	>	110	6E	1101110	156	n
15	F	1111	17	[SHIFT IN]	63	3F	111111	77	?	111	6F	1101111	157	o
16	10	10000	20	[DATA LINK ESCAPE]	64	40	1000000	100	@	112	70	1110000	160	p
17	11	10001	21	[DEVICE CONTROL 1]	65	41	1000001	101	A	113	71	1110001	161	q
18	12	10010	22	[DEVICE CONTROL 2]	66	42	1000010	102	B	114	72	1110010	162	r
19	13	10011	23	[DEVICE CONTROL 3]	67	43	1000011	103	C	115	73	1110011	163	s
20	14	10100	24	[DEVICE CONTROL 4]	68	44	1000100	104	D	116	74	1110100	164	t
21	15	10101	25	[NEGATIVE ACKNOWLEDGE]	69	45	1000101	105	E	117	75	1110101	165	u
22	16	10110	26	[SYNCHRONOUS IDLE]	70	46	1000110	106	F	118	76	1110110	166	v
23	17	10111	27	[ENG OF TRANS. BLOCK]	71	47	1000111	107	G	119	77	1110111	167	w
24	18	11000	30	[CANCEL]	72	48	1001000	110	H	120	78	1111000	170	x
25	19	11001	31	[END OF MEDIUM]	73	49	1001001	111	I	121	79	1111001	171	y
26	1A	11010	32	[SUBSTITUTE]	74	4A	1001010	112	J	122	7A	1111010	172	z
27	1B	11011	33	[ESCAPE]	75	4B	1001011	113	K	123	7B	1111011	173	{
28	1C	11100	34	[FILE SEPARATOR]	76	4C	1001100	114	L	124	7C	1111100	174	
29	1D	11101	35	[GROUP SEPARATOR]	77	4D	1001101	115	M	125	7D	1111101	175	}
30	1E	11110	36	[RECORD SEPARATOR]	78	4E	1001110	116	N	126	7E	1111110	176	~
31	1F	11111	37	[UNIT SEPARATOR]	79	4F	1001111	117	O	127	7F	1111111	177	[DEL]
32	20	100000	40	[SPACE]	80	50	1010000	120	P					
33	21	100001	41	!	81	51	1010001	121	Q					
34	22	100010	42	"	82	52	1010010	122	R					
35	23	100011	43	#	83	53	1010011	123	S					
36	24	100100	44	\$	84	54	1010100	124	T					
37	25	100101	45	%	85	55	1010101	125	U					
38	26	100110	46	&	86	56	1010110	126	V					
39	27	100111	47	'	87	57	1010111	127	W					
40	28	101000	50	{	88	58	1011000	130	X					
41	29	101001	51	}	89	59	1011001	131	Y					
42	2A	101010	52	*	90	5A	1011010	132	Z					
43	2B	101011	53	+	91	5B	1011011	133	[					
44	2C	101100	54	,	92	5C	1011100	134	\					
45	2D	101101	55	-	93	5D	1011101	135	]					
46	2E	101110	56	.	94	5E	1011110	136	^					
47	2F	101111	57	/	95	5F	1011111	137	_					

# C – Operator Precedence

Precedence	Operator	Description	Associativity	
1	++ --	Suffix/postfix increment and decrement	Left-to-right	
	()	Function call		
	[]	Array subscripting		
	.	Structure and union member access		
	->	Structure and union member access through pointer		
	(type){list}	Compound literal(C99)		
2	++ --	Prefix increment and decrement	Right-to-left	
	+ -	Unary plus and minus		
	! ~	Logical NOT and bitwise NOT		
	(type)	Type cast		
	*	Indirection (dereference)		
	&	Address-of		
	sizeof	Size-of		
	_Alignof	Alignment requirement(C11)		
3	* / %	Multiplication, division, and remainder	Left-to-right	
4	+ -	Addition and subtraction		
5	<< >>	Bitwise left shift and right shift		
6	< <=	For relational operators < and ≤ respectively		
	> >=	For relational operators > and ≥ respectively		
7	== !=	For relational = and ≠ respectively		
8	&	Bitwise AND		
9	^	Bitwise XOR (exclusive or)		
10		Bitwise OR (inclusive or)		
11	&&	Logical AND		
12		Logical OR		
13	?:	Ternary conditional		Right-to-Left
14	=	Simple assignment		
	+= -=	Assignment by sum and difference		
	*= /= %=	Assignment by product, quotient, and remainder		
	<<= >>=	Assignment by bitwise left shift and right shift		
	&= ^=  =	Assignment by bitwise AND, XOR, and OR		
15	,	Comma	Left-to-right	

Public Member Functions

	<a href="#">AnalogOut</a> (PinName pin)
	Create an <a href="#">AnalogOut</a> connected to the specified pin. <a href="#">More...</a>
	<a href="#">AnalogOut</a> (const PinMap &&)=delete
	Create an <a href="#">AnalogOut</a> connected to the specified pin. <a href="#">More...</a>
void	<a href="#">write</a> (float value)
	Set the output voltage, specified as a percentage (float) <a href="#">More...</a>
void	<a href="#">write_u16</a> (unsigned short value)
	Set the output voltage, represented as an unsigned short in the range [0x0, 0xFFFF]. <a href="#">More...</a>
float	<a href="#">read</a> ()
	Return the current output voltage setting, measured as a percentage (float) <a href="#">More...</a>

Public Member Functions

	<a href="#">Timer</a>
	Create a timer object
void	<a href="#">start</a> ()
	Start the timer
void	<a href="#">stop</a> ()
	Stop the timer
void	<a href="#">reset</a> ()
	Reset the timer

Public Member Functions – From Chrono Library

int	<a href="#">elapsed_time().count()</a>
	Returns the time on the counter in us (note the return type is int and may truncate)
int	<a href="#">chrono::duration_cast&lt;chrono::milliseconds&gt;</a>
	Cast the time on the counter to ms (note the return type is int and may truncate)
int	<a href="#">chrono::duration_cast&lt;chrono::seconds&gt;</a>
	Cast the time on the counter to s (note the return type is int and may truncate)

# Public Member Functions

	<a href="#">AnalogIn</a> (const PinMap &pinmap, float vref=MBED_CONF_TARGET_DEFAULT_ADC_VREF)
	Create an <a href="#">AnalogIn</a> , connected to the specified pin. <a href="#">More...</a>
	<a href="#">AnalogIn</a> (PinName pin, float vref=MBED_CONF_TARGET_DEFAULT_ADC_VREF)
	Create an <a href="#">AnalogIn</a> , connected to the specified pin. <a href="#">More...</a>
float	<a href="#">read</a> ()
	Read the input voltage, represented as a float in the range [0.0, 1.0]. <a href="#">More...</a>
unsigned short	<a href="#">read_u16</a> ()
	Read the input voltage, represented as an unsigned short in the range [0x0, 0xFFFF]. <a href="#">More...</a>
float	<a href="#">read_voltage</a> ()
	Read the input voltage in volts. <a href="#">More...</a>

Public Member Functions

	<a href="#">DigitalIn</a> (PinName pin)
	Create a <a href="#">DigitalIn</a> connected to the specified pin. <a href="#">More...</a>
	<a href="#">DigitalIn</a> (PinName pin, PinMode mode)
	Create a <a href="#">DigitalIn</a> connected to the specified pin. <a href="#">More...</a>
	<a href="#">~DigitalIn</a> ()
	Class destructor, deinitialize the pin. <a href="#">More...</a>
int	<a href="#">read</a> ()
	Read the input, represented as 0 or 1 (int) <a href="#">More...</a>

Public Member Functions

Ticker & TimeOut

template<typename F >		
<a href="#">MBED_FORCEINLINE</a> void	<a href="#">attach</a> (F &&func, float t)	<b>Deprecated</b>
	Attach a function to be called by the <a href="#">Ticker</a> , specifying the interval in seconds. <a href="#">More...</a>	
void	<a href="#">attach</a> (Callback< void()> func, std::chrono::microseconds t)	<b>Use 10us, 10ms, 10s not 10, 10000, ...</b>
	Attach a function to be called by the <a href="#">Ticker</a> , specifying the interval in microseconds. <a href="#">More...</a>	
void	<a href="#">attach_us</a> (Callback< void()> func, us_timestamp_t t)	<b>Deprecated</b>
	Attach a function to be called by the <a href="#">Ticker</a> , specifying the interval in microseconds. <a href="#">More...</a>	
void	<a href="#">detach</a> ()	
	Detach the function. <a href="#">More...</a>	

void	<a href="#">pulsewidth</a> (float seconds)
	Set the PWM pulsewidth, specified in seconds (float), keeping the period the same. <a href="#">More...</a>
void	<a href="#">pulsewidth_ms</a> (int ms)
	Set the PWM pulsewidth, specified in milliseconds (int), keeping the period the same. <a href="#">More...</a>
void	<a href="#">pulsewidth_us</a> (int us)
	Set the PWM pulsewidth, specified in microseconds (int), keeping the period the same. <a href="#">More...</a>
int	<a href="#">read_pulsewidth_us</a> ()
	Read the PWM pulsewidth. <a href="#">More...</a>
void	<a href="#">suspend</a> ()
	Suspend PWM operation. <a href="#">More...</a>
void	<a href="#">resume</a> ()

Public Member Functions	
	<a href="#">DigitalOut</a> (PinName pin)
	Create a <a href="#">DigitalOut</a> connected to the specified pin. <a href="#">More...</a>
	<a href="#">DigitalOut</a> (PinName pin, int value)
	Create a <a href="#">DigitalOut</a> connected to the specified pin. <a href="#">More...</a>
void	<a href="#">write</a> (int value)
	Set the output, specified as 0 or 1 (int) <a href="#">More...</a>
int	<a href="#">read</a> ()
	Return the output setting, represented as 0 or 1 (int) <a href="#">More...</a>
int	<a href="#">is_connected</a> ()
	Return the output setting, represented as 0 or 1 (int) <a href="#">More...</a>

Public Member Functions	
	<a href="#">SPI</a> (PinName mosi, PinName miso, PinName sclk, PinName ssel=NC)
	Create a <a href="#">SPI</a> master connected to the specified pins. <a href="#">More...</a>
	<a href="#">SPI</a> (PinName mosi, PinName miso, PinName sclk, PinName ssel, <a href="#">use_gpio_ssel_t</a> )
	Create a <a href="#">SPI</a> master connected to the specified pins. <a href="#">More...</a>
	<a href="#">SPI</a> (const <a href="#">spi_pinmap_t</a> &static_pinmap)
	Create a <a href="#">SPI</a> master connected to the specified pins. <a href="#">More...</a>
	<a href="#">SPI</a> (const <a href="#">spi_pinmap_t</a> &static_pinmap, PinName ssel)
	Create a <a href="#">SPI</a> master connected to the specified pins. <a href="#">More...</a>
void	<a href="#">format</a> (int bits, int mode=0)
	Configure the data transmission format. <a href="#">More...</a>
void	<a href="#">frequency</a> (int hz=1000000)
	Set the <a href="#">SPI</a> bus clock frequency. <a href="#">More...</a>
virtual int	<a href="#">write</a> (int value)
	Write to the <a href="#">SPI</a> Slave and return the response. <a href="#">More...</a>
virtual int	<a href="#">write</a> (const char *tx_buffer, int tx_length, char *rx_buffer, int rx_length)
	Write to the <a href="#">SPI</a> Slave and obtain the response. <a href="#">More...</a>
virtual void	<a href="#">lock</a> (void)
	Acquire exclusive access to this <a href="#">SPI</a> bus. <a href="#">More...</a>
virtual void	<a href="#">unlock</a> (void)
	Release exclusive access to this <a href="#">SPI</a> bus. <a href="#">More...</a>

Mode	Polarity	Phase
0	0	0
1	0	1
2	1	0
3	1	1

void	<a href="#">select</a> (void)
	Assert the Slave Select line, acquiring exclusive access to this <a href="#">SPI</a> bus. <a href="#">More...</a>
void	<a href="#">deselect</a> (void)
	Deassert the Slave Select line, releasing exclusive access to this <a href="#">SPI</a> bus. <a href="#">More...</a>
void	<a href="#">set_default_write_value</a> (char data)
	Set default write data. <a href="#">More...</a>
template<typename Type >	
int	<a href="#">transfer</a> (const Type *tx_buffer, int tx_length, Type *rx_buffer, int rx_length, const <a href="#">event_callback_t</a> &callback, int event=SPI_EVENT_COMPLETE)
	Start non-blocking <a href="#">SPI</a> transfer using 8bit buffers. <a href="#">More...</a>
void	<a href="#">abort_transfer</a> ()
	Abort the on-going <a href="#">SPI</a> transfer, and continue with transfers in the queue, if any. <a href="#">More...</a>
void	<a href="#">clear_transfer_buffer</a> ()
	Clear the queue of transfers. <a href="#">More...</a>
void	<a href="#">abort_all_transfers</a> ()
	Clear the queue of transfers and abort the on-going transfer. <a href="#">More...</a>
int	<a href="#">set_dma_usage</a> (DMAUsage usage)
	Configure DMA usage suggestion for non-blocking transfers. <a href="#">More...</a>

	copies the state from the <a href="#">DigitalOut</a> argument. <a href="#">More...</a>
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Public Member Functions	
	<a href="#">PwmOut</a> (PinName pin)
	Create a <a href="#">PwmOut</a> connected to the specified pin. <a href="#">More...</a>
	<a href="#">PwmOut</a> (const <a href="#">PinMap</a> &pinmap)
	Create a <a href="#">PwmOut</a> connected to the specified pin. <a href="#">More...</a>
void	<a href="#">write</a> (float value)
	Set the output duty-cycle, specified as a percentage (float) <a href="#">More...</a>
float	<a href="#">read</a> ()
	Return the current output duty-cycle setting, measured as a percentage (float) <a href="#">More...</a>
void	<a href="#">period</a> (float seconds)
	Set the PWM period, specified in seconds (float), keeping the duty cycle the same. <a href="#">More...</a>
void	<a href="#">period_ms</a> (int ms)
	Set the PWM period, specified in milliseconds (int), keeping the duty cycle the same. <a href="#">More...</a>
void	<a href="#">period_us</a> (int us)
	Set the PWM period, specified in microseconds (int), keeping the duty cycle the same. <a href="#">More...</a>
int	<a href="#">read_period_us</a> ()
	Read the PWM period. <a href="#">More...</a>