

InterruptIn Class

| Public Member Functions | |
|-------------------------|---|
| | InterruptIn (PinName pin) |
| | Create an InterruptIn connected to the specified pin. More... |
| | InterruptIn (PinName pin, PinMode mode) |
| | Create an InterruptIn connected to the specified pin, and the pin configured to the specified mode. More... |
| int | read () |
| | Read the input, represented as 0 or 1 (int) More... |
| | operator int () |
| | An operator shorthand for read() More... |
| void | rise (Callback< void()> func) |
| | Attach a function to call when a rising edge occurs on the input. More... |
| void | fall (Callback< void()> func) |
| | Attach a function to call when a falling edge occurs on the input. More... |
| void | mode (PinMode pull) |
| | Set the input pin mode. More... |
| void | enable_irq () |
| | Enable IRQ. More... |
| void | disable_irq () |
| | Disable IRQ. More... |