

String Functions

Last updated 6/28/21

String Functions

- String Functions

- printf()

```
printf("my string is: %s", myString);
```

Note: printf allows strings to be printed by name – no need to cycle through the elements

- scanf()

```
char month[10];  
scanf("%9s", month);
```

```
// create string  
// read in 9 characters  
// for the string called  
// month (adds the \0)
```

```
fflush(stdin);
```

```
// required to remove  
// any extra characters  
// and the newline
```

** if we read in more characters than the string can hold we will overwrite unrelated data – don't forget 1 character is used for the terminator

String Functions

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- Get string – converts a line (up to newline) to a string
 - `gets(char* stringPtr)`

```
char myString[81];           // standard 80 character line
                             // must be big enough to hold
                             // your line
...
gets(myString);             // read one line of input
```

String Functions

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- Put string – converts a string to a line of output (including the newline)
- puts(const char* stringPtr)

...

```
puts(myString); // output 1 line with value  
// myString
```

String Functions

- String Functions
 - #include <string.h>

- String length – outputs the length of a string excluding the null character
- int strlen(const char* string)

...

```
foo = strlen(myString);
```

String Functions

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- #include <string.h>

- String copy – copy one string to another
- `char* strcpy(char* toStr, const char* fromStr)`
 - returns the address of toStr

...

```
strcpy(string2, string1);
```

NO Boundary or Size checking is done

- Use strncpy
- `char* strncpy(char* toStr, const char* fromStr, int size)`

String Functions

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- #include <string.h>

- String compare – compare 2 strings
- int strcmp(const char* str1, const char* str2)
 - returns 0 if equal
 - returns <0 if str1 < str2
 - returns >0 if str1 > str2

Note: compares ascii values

```
if(strcmp(mystr1, mystr2) == 0)
```

...

- int strncmp(const char* str1, const char* str2, int size)
- Compares the first N elements

String Functions

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- #include <string.h>

- String concatenation – concatenate 2 strings
 - `char* strcat(char* str1, const char* str2)`
 - Returns the address of str1
 - Concatenates str2 onto str1 with result in str1

...

```
strcat(stringA, stringB); // result in stringA
```

NO Boundary or Size checking is done

- Use `strncat`
 - `char* strncat(char* str1, const char* str2, int size)`

String Functions

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```
/*
// string_class_ex_1 project
// created 5/12/21 by tj
// rev 0
//
// basic string example file for class
// shows several functions
//
#include "mbed.h"
#include <stdio.h>
#include <string.h>

int main(void){
    setbuf(stdout, NULL);

    // splash
    printf("\n\nstring_class_ex_1 - example for EE2905\n");
    printf("Using Mbed OS version %d.%d.%d\n",
       MBED_MAJOR_VERSION, MBED_MINOR_VERSION, MBED_PATCH_VERSION);

    // local variables
    int i;
    char st1[8] = "string1";
    char st2[8] = "string2";
    char st3[8];
    char st4[8];

    printf("st1 = %s\n", st1);
    printf("st2 = %s\n", st2);

    printf("st1 is made up of: ");
    for(i = 0; i < 8; i++){
        printf("- %c -", st1[i]);
    }
    printf("\n");

    printf("st1 is made up of: ");
    for(i = 0; i < 8; i++){
        printf("- %i -", st1[i]);
    }
    printf("\n");
}
```

Prints whole string

print as char

print as int

- #include <string.h>

```
// This code works with some compilers
// It does NOT work with Mbed
// printf("enter a value for st3: ");
// scanf("%s", st3);
// fflush(stdin);
// printf("you entered: ");
// printf("%s\n", st3);

printf("enter a value for st4: ");
gets(st4);
printf("you entered: ");
puts(st4);

printf("the length of st1 is: %i\n", strlen(st1));

strcpy(st4, st1);
printf("st4 now = %s\n", st4);

int foo;
foo = strcmp(st1, st4);
printf("foo = %i\n", foo);
foo = strcmp(st1, st3);
printf("foo = %i\n", foo);
foo = strcmp(st2, st1);
printf("foo = %i\n", foo);

foo = strncmp(st1, st2, 6);
printf("foo = %i\n", foo);

char stA[15] = "";
strcat(stA, st1);
strcat(stA, st2);
printf("%s\n", stA);

return 0;
}// end main
```

string_class_ex_1 - example for EE2905
Using Mbed OS version 6.12.0

```
st1 = string1
st2 = string2
st1 is made up of: - s -- t -- r -- i -- n -- g -- 1 --
st1 is made up of: - 115 -- 116 -- 114 -- 105 -- 110 -- 103 -- 49 -- 0 -
enter a value for st4: string4
you entered: string4
the length of st1 is: 7
st4 now = string1
foo = 0
foo = 91
foo = 1
foo = 0
string1string2
```

print terminator as char

print terminator as int