

# Switch

Last updated 9/10/21



# Switch

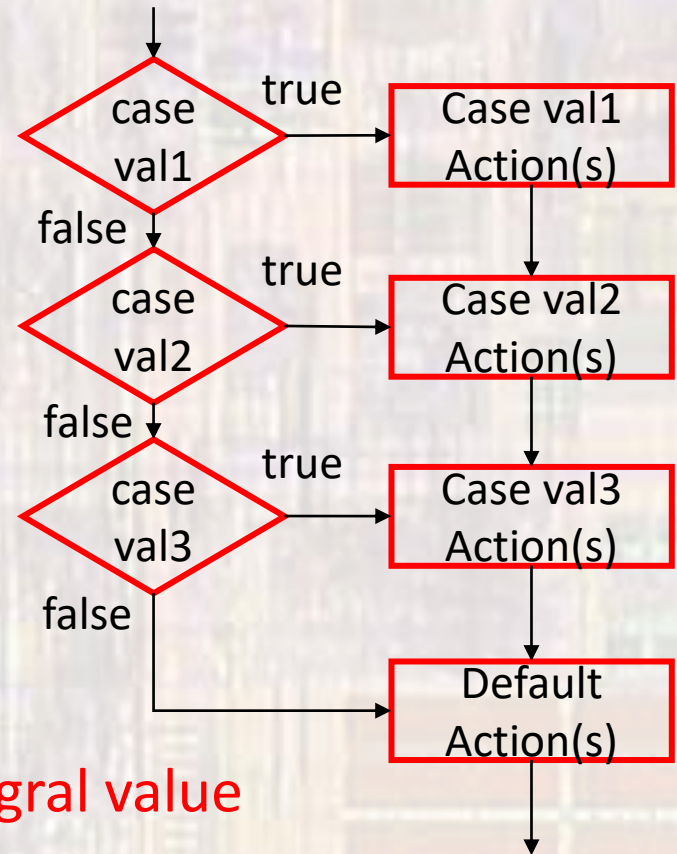
- Switch Statement

- If... else allows a 2 way decision
- **Switch** allows for n-way decisions
- More restrictive on the tests

...

```
switch(variable){  
  case val1: statement;  
  case val2: statement;  
  case val3: statement;  
  default: statement;  
}
```

variable (and valx) must be an integral value





# Switch

- Switch Example
  - Launch Countdown

```
////////////////////////////////////
//
// switch_class_ex_1 project
//
// created 5/12/21 by tj
// rev 0
//
////////////////////////////////////
//
// basic switch example file for class
//
// Count down timer
//
////////////////////////////////////
#include "mbed.h"
#include <stdio.h>

#define T_WAIT 1000000    // in us - 1s

int main(void){
    setbuf(stdout, NULL);    // fix for terminal issue

    // splash
    printf("\n\nswitch_class_ex_1 - example for EE2905\n");
    printf("Using Mbed OS version %d.%d.%d\n\n",
           MBED_MAJOR_VERSION, MBED_MINOR_VERSION, MBED_PATCH_VERSION);

    // local variables
    int count_down;

    // get starting value
    printf("Please enter a number between 1 and 5 to start the countdown : ");
    scanf("%i", &count_down);
}
```

Integral value

Must be an integral type

variable to test

Cannot be an expression

```
// count_down
switch(count_down){
    case 5:
        printf("5\n");
        wait_us(T_WAIT);
    case 4:
        printf("4\n");
        wait_us(T_WAIT);
    case 3:
        printf("3\n");
        wait_us(T_WAIT);
    case 2:
        printf("2\n");
        wait_us(T_WAIT);
    case 1:
        printf("1\n");
        wait_us(T_WAIT);
    default:
        printf("Blast Off !");
} // end switch

return 0;
// end main
```

No { } required

{ } required

Always include a default  
even if empty

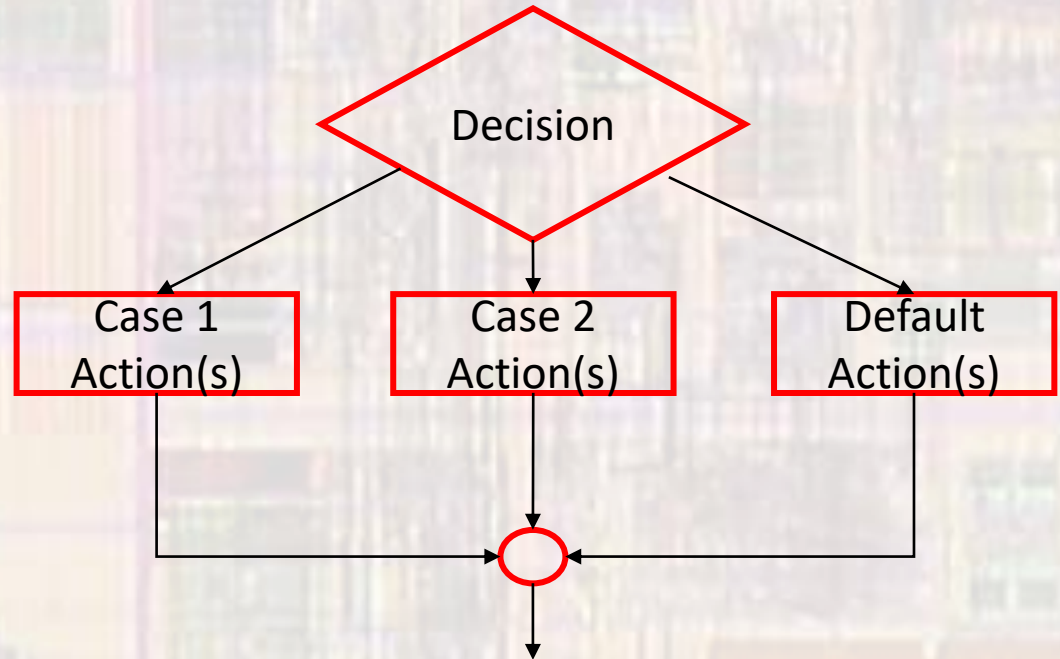
```
switch_class_ex_1 - example for EE2905
Using Mbed OS version 6.10.0
Please enter a number between 1 and 5 to start the countdown : 5
5
4
3
2
1
Blast Off !
```



# Switch

- Switch with break
  - Break statement: causes the current **case** to terminate and the **switch** to complete

```
switch(variable){  
  case val1:  statement;  
              statement;  
              break;  
  case val1:  statement;  
              statement;  
              break;  
  default:    statement;  
              statement;  
              break;  
}
```





# Switch

- Switch with break example

```
////////////////////////////////////
//
// switch_class_ex_2 project
//
// created 5/12/21 by tj
// rev 0
//
////////////////////////////////////
//
// basic switch example file for class
//
// Letter grade calculator
//
////////////////////////////////////
#include "mbed.h"
#include <stdio.h>

int main(void){
    setbuf(stdout, NULL); // fix for terminal issue

    // splash
    printf("\n\nswitch_class_ex_2 - example for EE2905\n");
    printf("Using Mbed OS version %d.%d.%d\n\n",
        MBED_MAJOR_VERSION, MBED_MINOR_VERSION, MBED_PATCH_VERSION);

    // local variables
    int score;

    // generate an infinite loop
    while(1){
        // get starting value
        printf("\nPlease enter a test score 0 - 100 : ");
        scanf("%i", &score);

        // convert score to grade range
        score = score/10; // using integer division
    }
}
```

End switch here

```
// print grade
switch(score){
    case 10:
    case 9:
        printf("A\n");
        break;
    case 8:
        printf("B\n");
        break;
    case 7:
        printf("C\n");
        break;
    case 6:
        printf("D\n");
        break;
    default:
        printf("F\n");
        break;
} // end switch
} // end while

return 0;
} // end main
```

Not necessary but  
considered a best  
practice

switch\_class\_ex\_2 - example for EE2905  
Using Mbed OS version 6.10.0

Please enter a test score 0 - 100 : 89  
B

Please enter a test score 0 - 100 : 77  
C

Please enter a test score 0 - 100 : 35  
F

Please enter a test score 0 - 100 : 100  
A



# Switch

- Switch Statement
  - Mixing break and fall-through

```
////////////////////////////////////
//
// switch_class_ex_3 project
//
// created 5/12/21 by tj
// rev 0
//
////////////////////////////////////
//
// basic switch example file for class
//
// Grade range printer
//
////////////////////////////////////
#include "mbed.h"
#include <stdio.h>

int main(void){
    setbuf(stdout, NULL); // fix for terminal issue

    // splash
    printf("\nswitch_class_ex_3 - example for EE2905\n");
    printf("Using Mbed OS version %d.%d.%d\n\n",
        MBED_MAJOR_VERSION, MBED_MINOR_VERSION, MBED_PATCH_VERSION);

    // local variables
    char grade;

    // generate an infinite loop
    while(1){
        // get starting value
        printf("\nPlease enter a letter grade : ");
        scanf(" %c", &grade);
```

Integral value -

No way to do  
|| or &&

Trick to emulate  
an OR

```
// print grade
switch(grade){
    case 'a':
    case 'A':
        printf("90 - 100\n");
        break;
    case 'b':
    case 'B':{
        printf("80 - 89\n");
        break;
    }
    case 'c':
    case 'C':
        printf("70 - 79\n");
        break;
    case 'd':
    case 'D':
        printf("60 - 69\n");
        break;
    case 'f':
    case 'F':
        printf("0 - 59\n");
        break;
    default:
        printf("Error\n");
        break;
} // end switch
} // end while

return 0;
} // end main
```

{...} not required  
but allowed for clarity

switch\_class\_ex\_3 - example for EE2905  
Using Mbed OS version 6.10.0

Please enter a letter grade : b  
80 - 89

Please enter a letter grade : B  
80 - 89

Please enter a letter grade : D  
60 - 69

Please enter a letter grade : g  
Error