EE2920 Embedded Systems Lab Practical Information

Lab practical information

Ground rules:

- Date/time: Week 9 scheduled lab time
- 90 minutes in length
- Allowed resources:
 - o Textbook
 - Class notes
 - software you have written in part or in whole
 - Examples from class/lab
 - Documents posted on Blackboard or the course web page
- No internet access allowed wireless adapter must be turned off. (Be sure to download any sources of info allowed before the exam.)
- No collaboration with others.

Items to be sure to bring:

- laptop with CCStudio, etc.
- laptop charger no sharing of laptop chargers, bring your own.
- USB cable for programming MSP432 Launchpad
- MSP432 Launchpad, breadboard, and course kit of components, wires, etc
- Analog discovery if you do not want to use the lab scopes

Concepts (things you will need to understand and know how to do):

- LCD
 - o initialize and display information on LCD
 - o know how to change part of the LCD screen contents without changing the rest of it
- Object detection
 - Detect object(s) in close proximity
- Timers
 - Periodic mode for waveform generation
 - PWM generation
 - o periodic interrupt
- A/D converter
 - setup and perform conversions
 - translate A/D value to voltage or other (e.g., temperature, etc.)
- Interrupts
 - External source (e.g., switch)
 - peripherals (e.g. A/D, timer)
 - write ISRs
- GPIO
 - Configure inputs, outputs
 - Read inputs
 - Write outputs
 - Bit masking
- C coding
- Function write and call
- Interface to LEDs, switches, potentiometers, ...