

# NIOS Interrupts Example

Last updated 6/1/20

# NIOS Interrupts – Example

These slides describe the implementation of an interrupt controller for the NIOS system

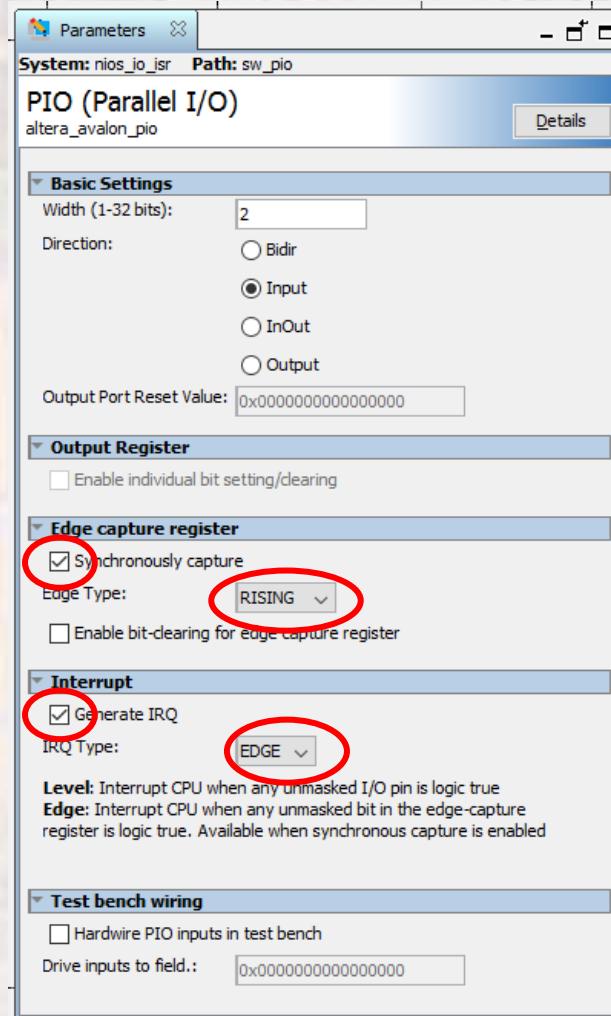
Upon completion: You should be able to implement an interrupt controller in a NIOS system

# NIOS Interrupts - Example

- HAL Framework – Interrupts
  - Modify our counter project to increment the count based on a switch rising edge – via interrupt
  - Use the edge capture flag as the signal to increment the counter

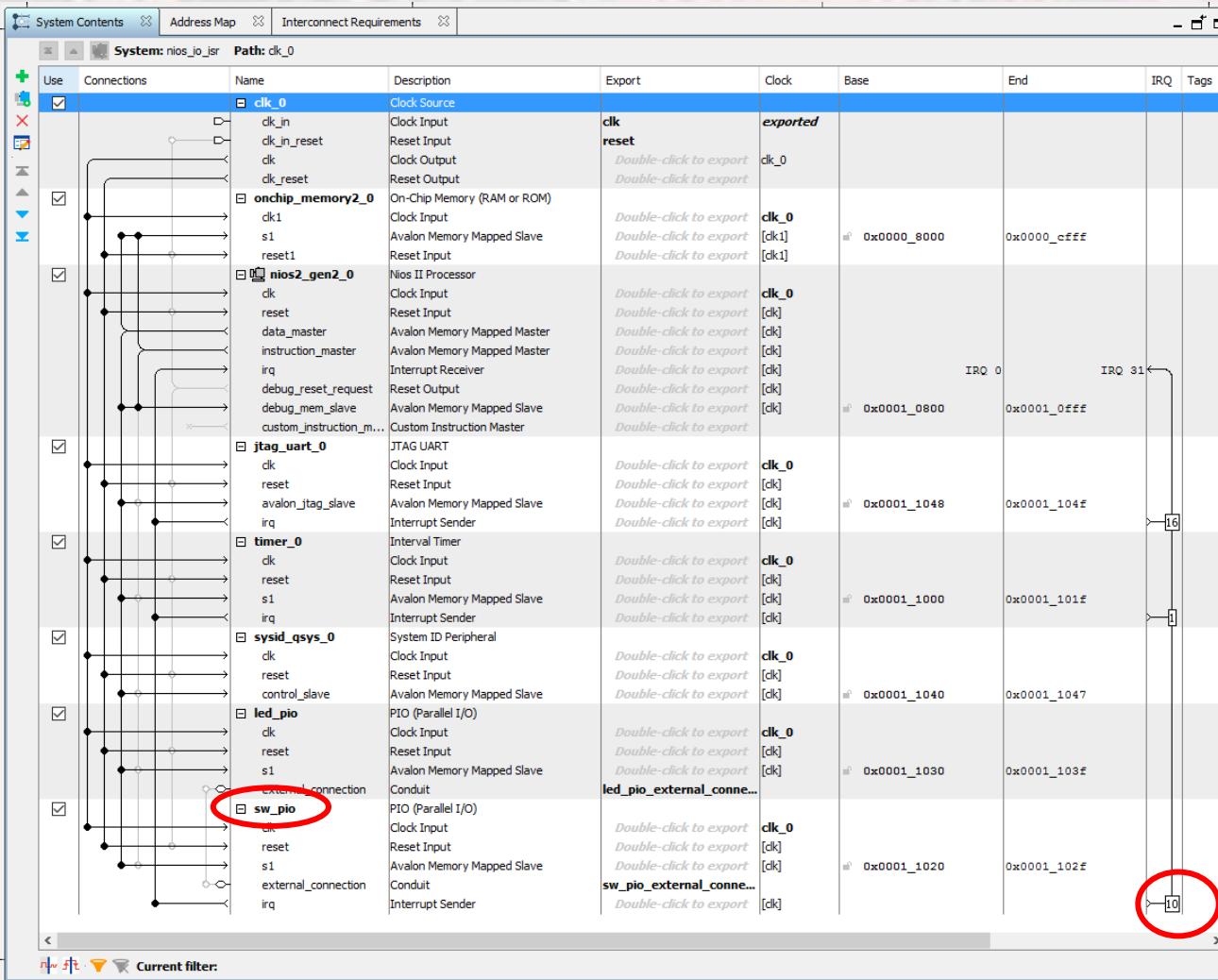
# NIOS Interrupts - Example

- HAL Framework – Interrupts
  - Edit sw\_pio



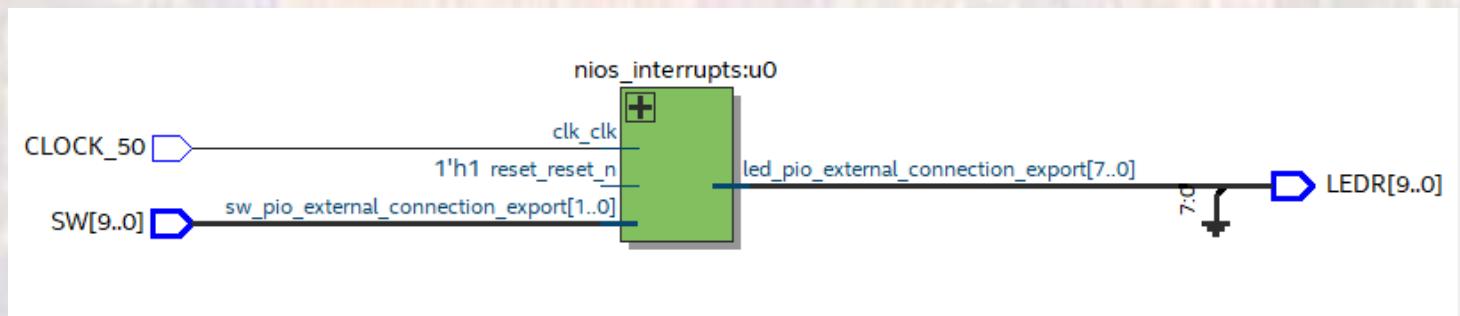
# NIOS Interrupts - Example

- HAL Framework – Interrupts



# NIOS Interrupts - Example

- HAL Framework – Interrupts



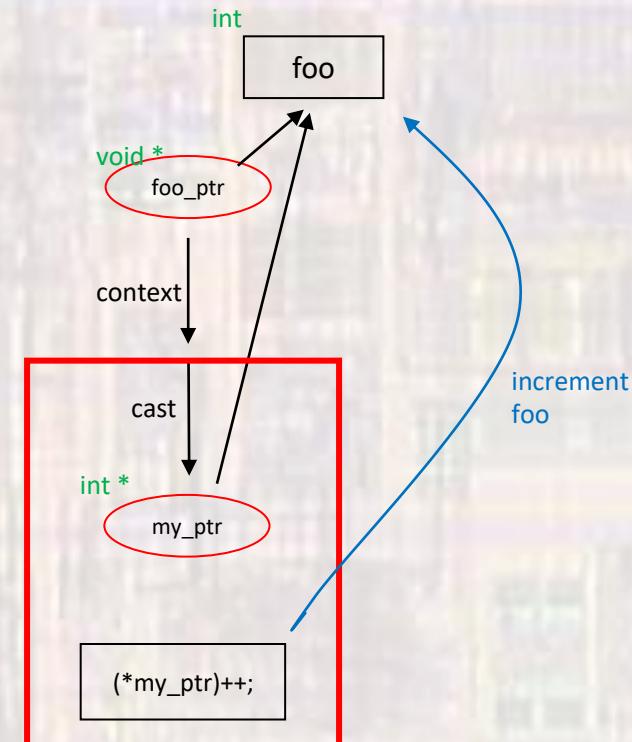
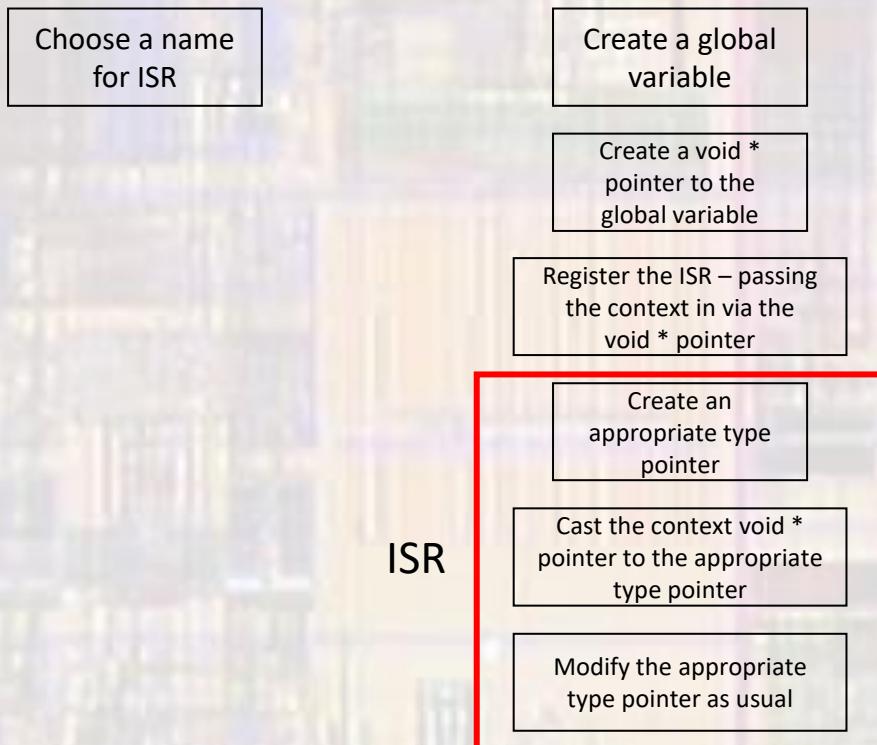
# NIOS Interrupts - Example

- HAL Framework – Interrupts

```
#include "system.h"
#include "altera_avalon_pio_regs.h"
#include "sys/alt_irq.h" // Circled here
#include "alt_types.h"
#include <stdio.h>
```

# NIOS Interrupts - Example

- HAL Framework – Interrupts



# NIOS Interrupts - Example

- HAL Framework – Interrupts

```
// ISR Prototype  
void io_switch_isr(void * context);
```

# NIOS Interrupts - Example

- HAL Framework – Interrupts

```
// Global variable to hold the value of the  
// edge capture  
volatile int edge_val;
```

# NIOS Interrupts - Example

- HAL Framework – Interrupts

```
// Cast the global variable to the required ISR  
// type of pointer - void *  
void * edge_val_ptr = (void *) &edge_val;
```

# NIOS Interrupts - Example

- HAL Framework – Interrupts

```
// Register the interrupt
alt_ic_isr_register(
    SW_PIO_IRQ_INTERRUPT_CONTROLLER_ID,
    SW_PIO_IRQ,
    io_switch_isr,
    edge_val_ptr,
    0x00
);
```

system.h

```
#define SW_PIO_HAS_IN 1
#define SW_PIO_HAS_OUT 0
#define SW_PIO_HAS_TRI 0
#define SW_PIO_IRQ 10
#define SW_PIO_IRQ_INTERRUPT_CONTROLLER_ID 0
#define SW_PIO_IRQ_TYPE "EDGE"
#define SW_PIO_NAME "/dev/sw_pio"
#define SW_PIO_RESET_VALUE 0
```

sys/alt\_irq.h

```
int alt_ic_isr_register(
    alt_u32 ic_id,           interrupt controller ID
    alt_u32 irq,             interrupt ID
    alt_isr_func isr,        isr name
    void * isr_context,      pointer to any passed context
    void * flags             reserved – 0
);
```

# NIOS Interrupts - Example

- HAL Framework – Interrupts

```
void io_switch_isr(void * context){  
    // expect the context passed to be a pointer  
    // to the variable to hold the edge capture information  
  
    // create a pointer variable to hold the context  
    volatile int * edge_ptr;  
    edge_ptr = (volatile int *) context;  
  
    // Read the edge capture register and assign the  
    // value to the ptr variable  
    *edge_ptr = IORD_ALTERA_AVALON_PIO_EDGE_CAP(SW_PIO_BASE);  
  
    // Clear the edge capture register  
    IOWR_ALTERA_AVALON_PIO_EDGE_CAP(SW_PIO_BASE, 0);  
} // end io_switch_isr
```

# NIOS Interrupts - Example

- HAL Framework – Interrupts

```
/*
 * nios_interrupts.c
 *
 * Created on: Sep 20, 2018
 *      Author: johnsontimoj
 */

#include "system.h"
#include "altera_avalon_pio_regs.h"
#include "sys/alt_irq.h"
#include "alt_types.h"
#include <stdio.h>

// ISR Prototype
void io_switch_isr(void * context);
// Switch setup prototype
void io_switch_setup();

// Global variable to hold the value of the
// edge capture
volatile int edge_val = 0;
```

```
int main(void){
    printf("Entered main\n");

    int count = 0;

    // Configure the IO switches
    io_switch_setup();

    // Loop and wait for edges to update the count
    while(1){
        if(edge_val & 0x01){
            count++;
            edge_val = 0;
            printf("incrementing count : %i\n", count);
        } else if (edge_val & 0x02){
            count--;
            edge_val = 0;
            printf("decrementing count : %i\n", count);
        }
        // Output the count to the LEDs
        IOWR_ALTERA_AVALON_PIO_DATA(LED_PIO_BASE, count);
    }

} // end main
```

# NIOS Interrupts - Example

- HAL Framework – Interrupts

```
void io_switch_setup(void){  
    // Enable interrupts on 2 switches  
    IOWR_ALTERA_AVALON_PIO_IRQ_MASK(SW_PIO_BASE, 0x03);  
  
    // Clear any existing interrupts  
    IOWR_ALTERA_AVALON_PIO_EDGE_CAP(SW_PIO_BASE, 0x00);  
  
    // Cast the global variable to the required ISR  
    // type of pointer - void *  
    void * edge_val_ptr;  
    edge_val_ptr = (void *) &edge_val;  
  
    // Register the interrupt  
    alt_ic_isr_register(SW_PIO_IRQ_INTERRUPT_CONTROLLER_ID,  
                        SW_PIO_IRQ,  
                        io_switch_isr,  
                        edge_val_ptr,  
                        0x00);  
} // end io_sw_setup
```

```
void io_switch_isr(void * context){  
    // expect the context passed to be a pointer  
    // to the variable to hold the edge capture information  
    //  
    // create a pointer variable to hold the context  
    volatile int * edge_ptr;  
    edge_ptr = (volatile int *) context;  
  
    // Read the edge capture register and assign the  
    // value to the ptr variable  
    *edge_ptr = IORD_ALTERA_AVALON_PIO_EDGE_CAP(SW_PIO_BASE);  
  
    // Clear the edge capture register  
    IOWR_ALTERA_AVALON_PIO_EDGE_CAP(SW_PIO_BASE, 0);  
} // end io_switch_isr
```