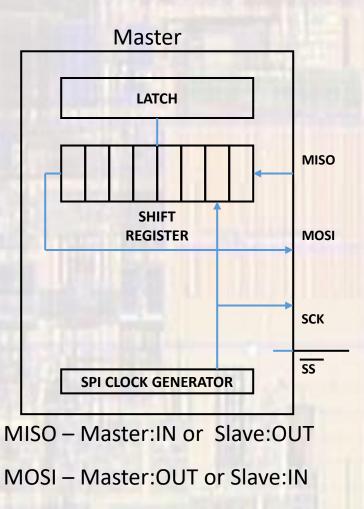
Last updated 6/15/20

These slides review the operation the Serial Peripheral Interface (SPI)

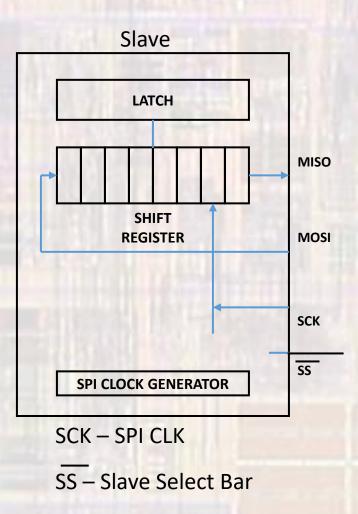
Upon completion: You should be able to describe the operation of a SPI and interpret signals

- Overview
 - 8 bit synchronous shift register used to communicate externally
 - Most often used to communicate with peripherals
 - displays, sensors, converters
 - Can be used for inter-processor communication
 - Two modes of operation
 - Master responsible for providing the clock
 - Slave receives clock from the master

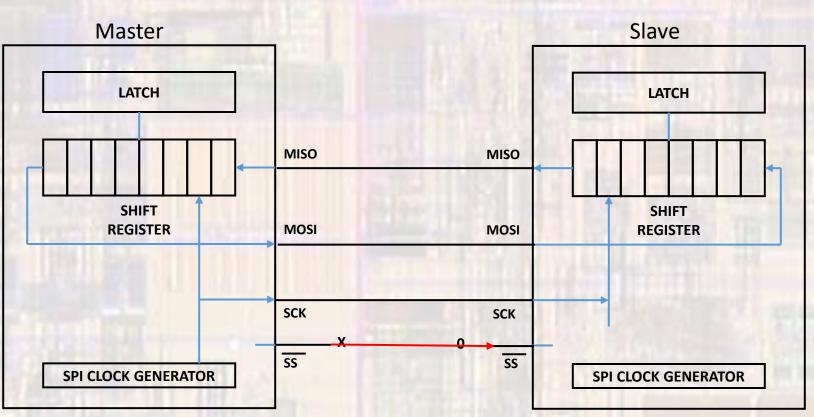
Overview



4



Operation



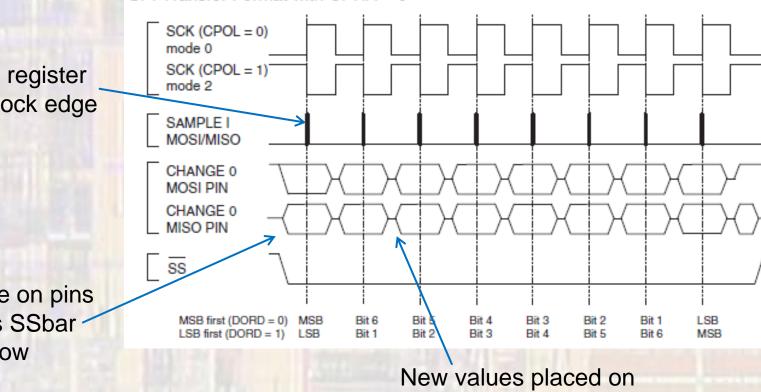
Latch → Shift Register in both master and slave Master generates 8 clocks → shifts both registers (swaps content) Shift Register → Latch in both master and slave

Operation

• CPHA = 0

Captured in register on leading clock edge

Values active on pins as soon as SSbar goes low



pins on trailing clock edge

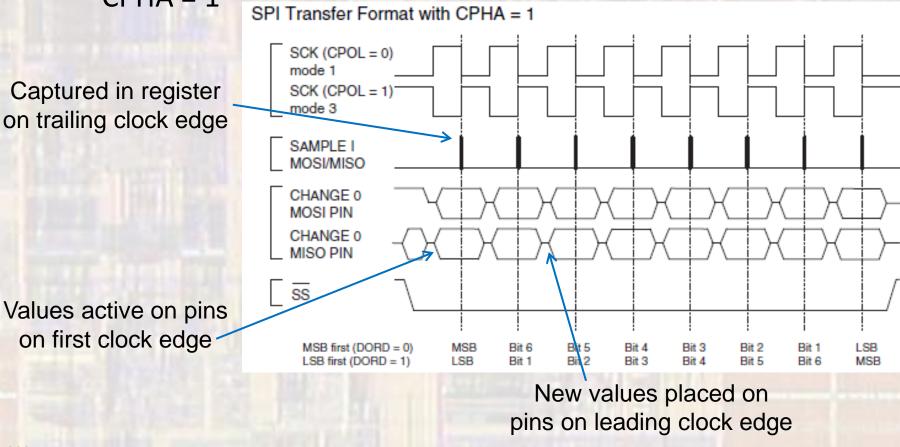
SPI Transfer Format with CPHA = 0

Operation

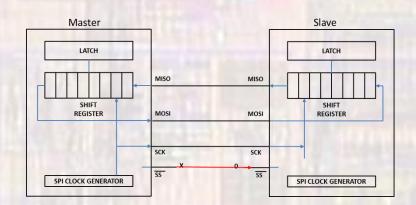
• CPHA = 1

Captured in register

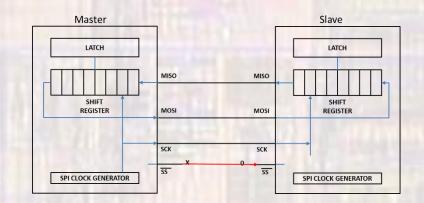
Values active on pins on first clock edge

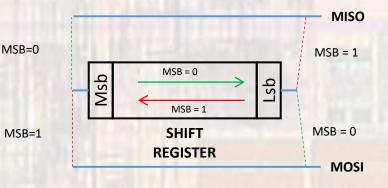


- Operation
 - Configure 1 device as master
 - Configure 1 or more devices as slaves
 - Load values into register(s)
 - Pull SSbar low on the desired slave device
 - Initiate transfer by writing to the data register
 - The master will generate the appropriate clocks
 - If interrupts are enabled an interrupt will be generated on completion



- Operation
 - 2 options for clock polarity
 - CKPL = $0 \rightarrow$ rising edge triggered
 - CKPL = 1 \rightarrow falling edge triggered
 - 2 options for clock phase
 - CKPH = 0 \rightarrow leading edge triggered
 - CKPH = 1 → trailing edge triggered
 - 2 options on transfer direction
 - MSB = $0 \rightarrow$ LSB transferred first
 - MSB = $1 \rightarrow$ MSB transferred first

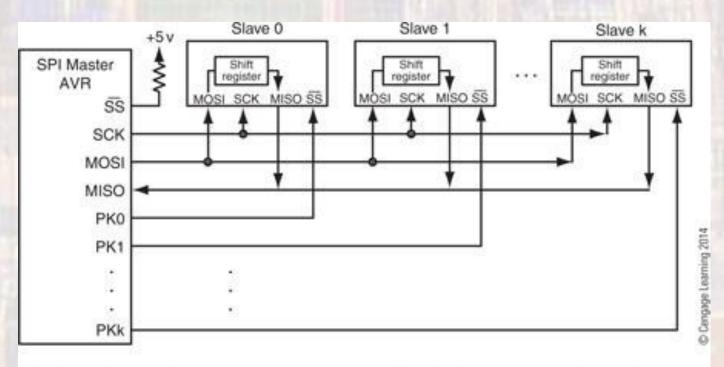




© tj

Operation

Multiple Slave Configuration





Operation

Multiple Slave – Extended Shift Configuration

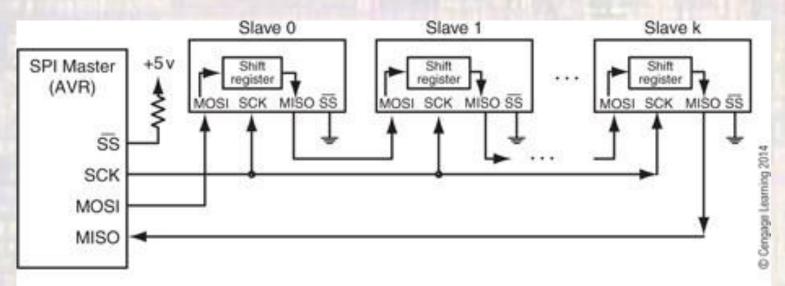


Figure 14.8 Single-master and multiple-slave device connection (method 2)