

Touch Screens

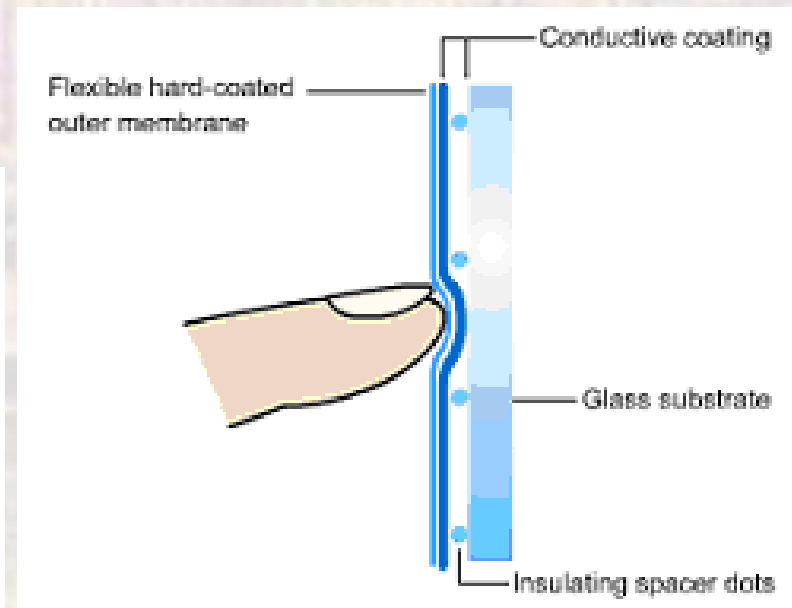
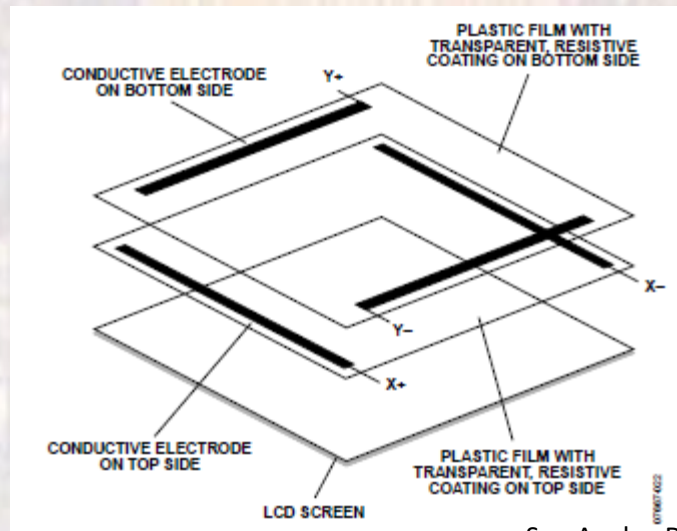


Touch Screens

- Technologies
 - Resistive
 - Capacitive
 - Optical
 - Surface wave

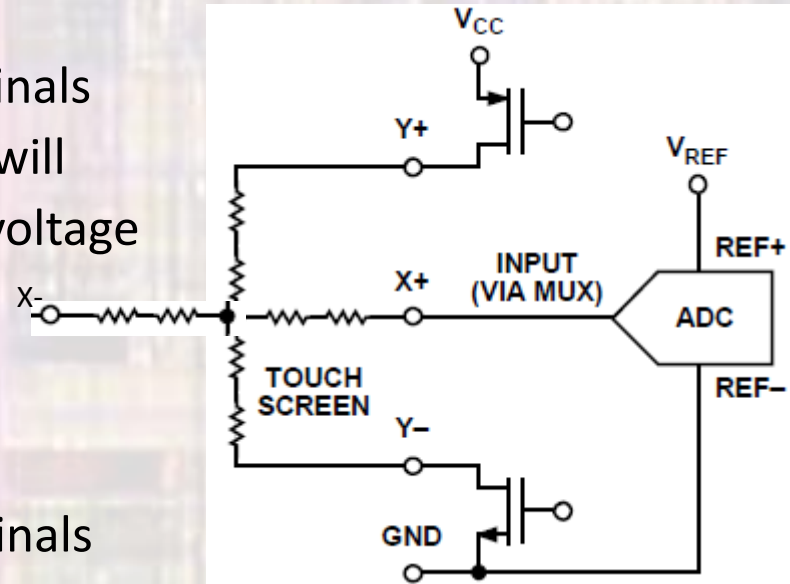
Touch Screens

- Resistive Touch – 4 wire
 - 2 layers of resistive material
 - 1 with connections at top/bottom
 - 1 with connections at sides
 - Separated by air/spacers



Touch Screens

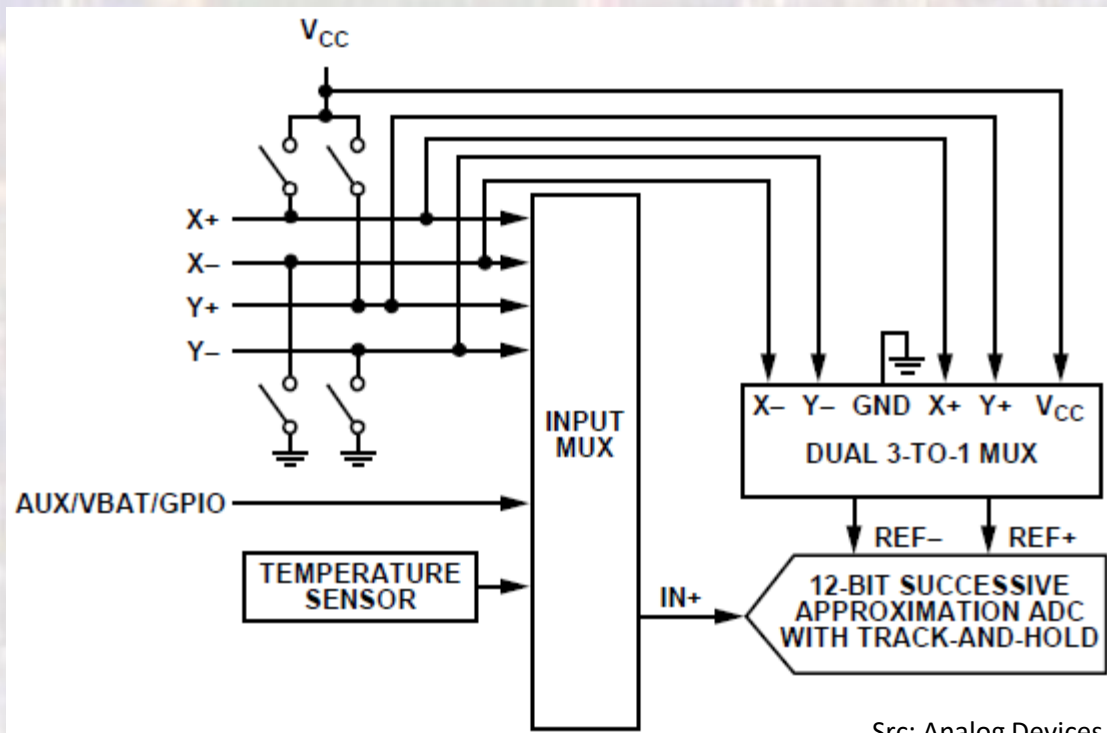
- Resistive Touch – 4 wire
 - Measure Y position
 - Place a voltage across Y terminals
 - Where touched, X+ terminal will measure relative voltage
 - Measure X position
 - Place a voltage across X terminals
 - Where touched, Y+ terminal will measure relative voltage



Src: Analog Devices

Touch Screens

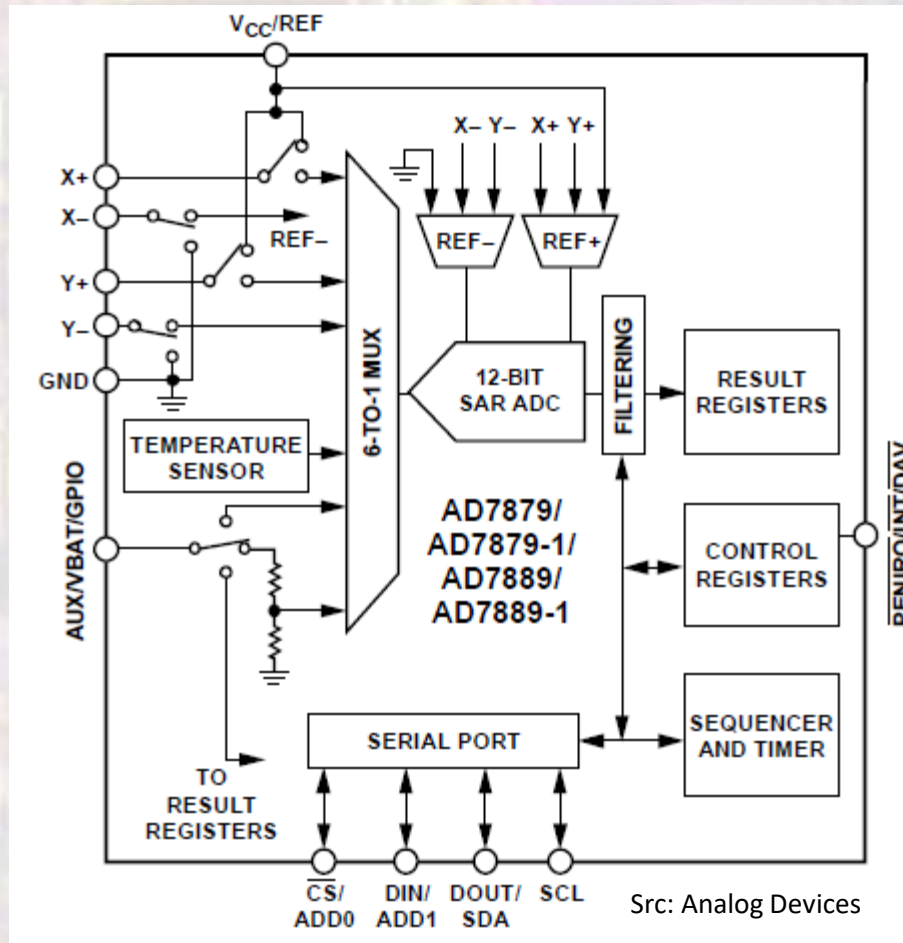
- Resistive Touch – 4 wire



Src: Analog Devices

Touch Screens

- Resistive Touch – 4 wire

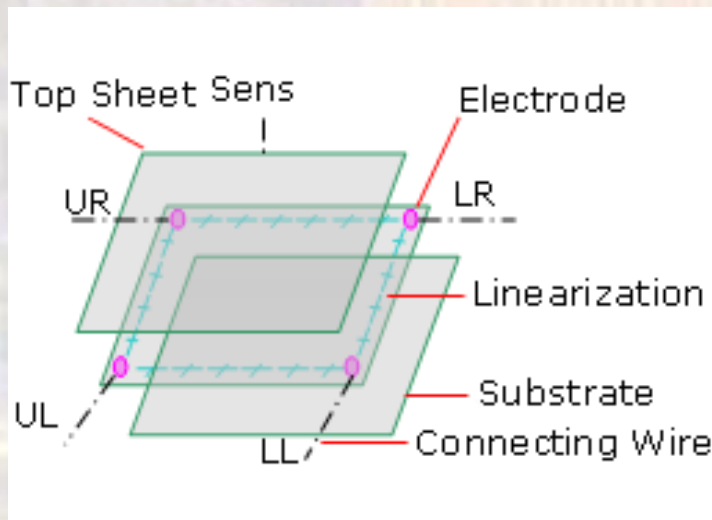


Touch Screens

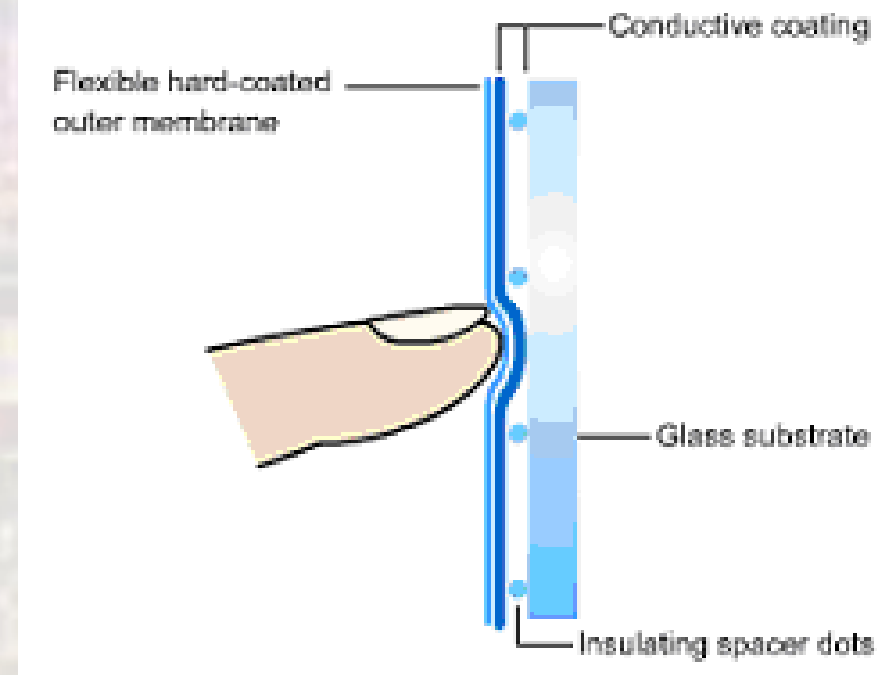
- Resistive Touch – 4 wire
 - Pro
 - Flexible screen material
 - Any material can be used for touch
 - Can be very accurate
 - Con
 - Surface easy to damage
 - Low endurance
 - Limited light transmission
 - SINGLE TOUCH

Touch Screens

- Resistive Touch – 5 wire
 - 1 layer of resistive material
 - 1 with connections at 4 corners
 - 1 layer of conductive material
 - Separated by air/spacers



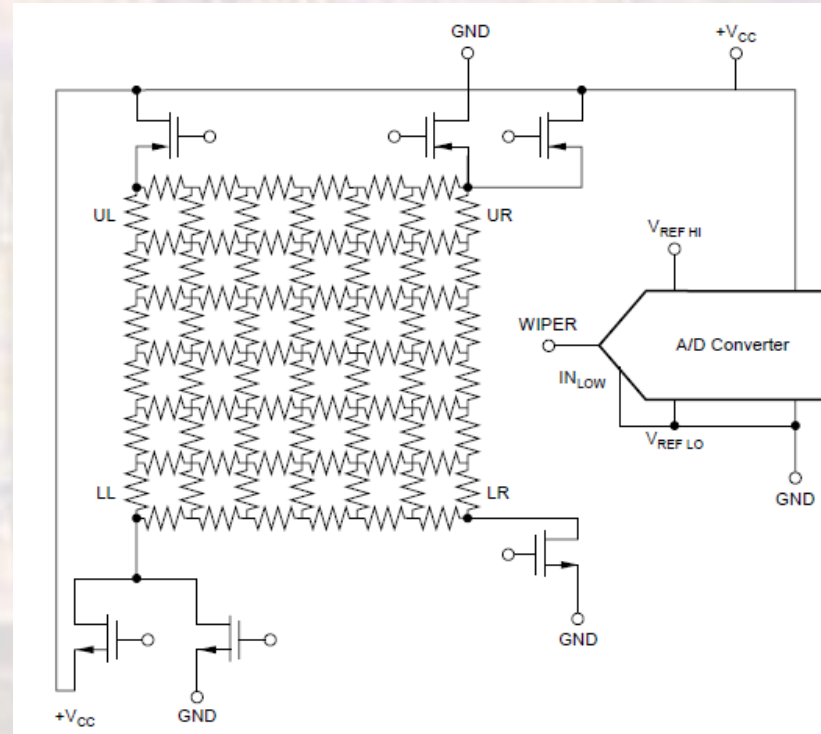
Src: ewinsonic



Src: ELO

Touch Screens

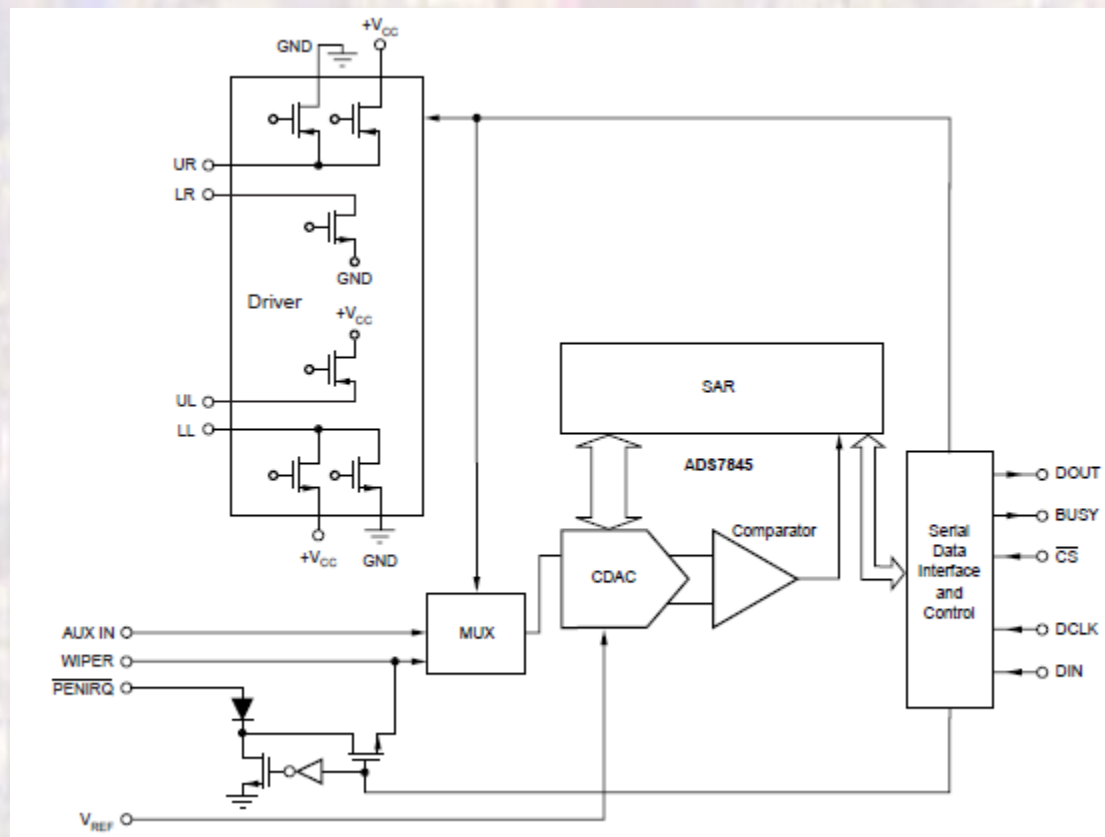
- Resistive Touch – 5 wire
 - Measure Y position
 - LR – gnd, UL - Vdd
 - LL – gnd, UR – Vdd
 - Where touched, wiper terminal will measure relative voltage
 - Measure X position
 - LR – gnd, UL - Vdd
 - LL – Vdd, UR – gnd
 - Where touched, wiper terminal will measure relative voltage



Src: TI

Touch Screens

- Resistive Touch – 5 wire



Src: TI

Touch Screens

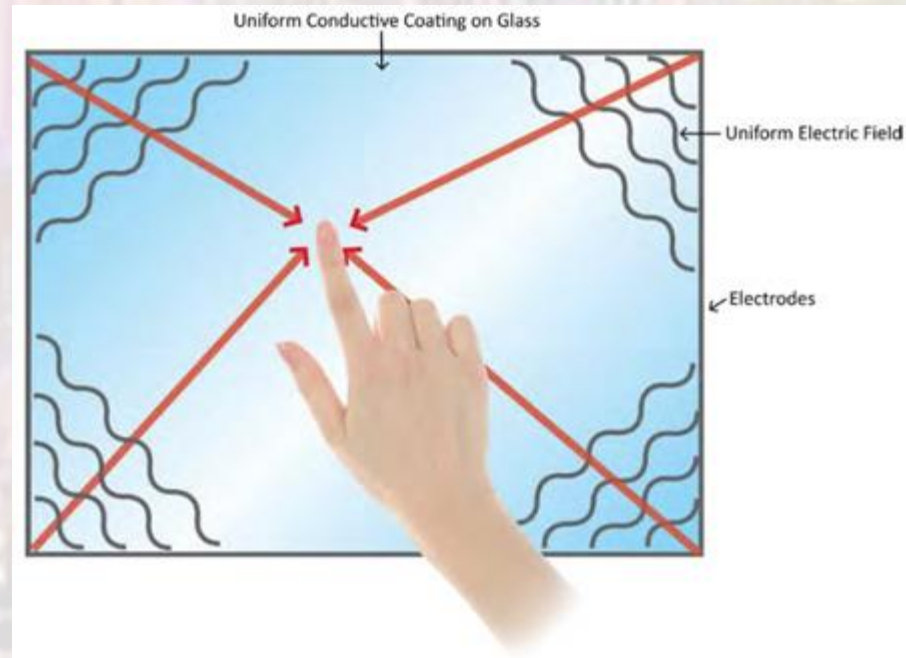
- Resistive Touch – 5 wire
 - Pro
 - Flexible screen material
 - Any material can be used for touch
 - Can be very accurate
 - Con
 - Surface easy to damage
 - Better but still limited endurance
 - Better light transmission
 - SINGLE TOUCH

Touch Screens

- Surface Capacitive

- Uniform conductive material
 - On glass

- Common voltage applied at all 4 corners
 - uniform electric field



- When touched, finger modifies the field (creates a capacitor)
 - current from each corner
- Calculate position based on relative current values – $1/r$

Touch Screens

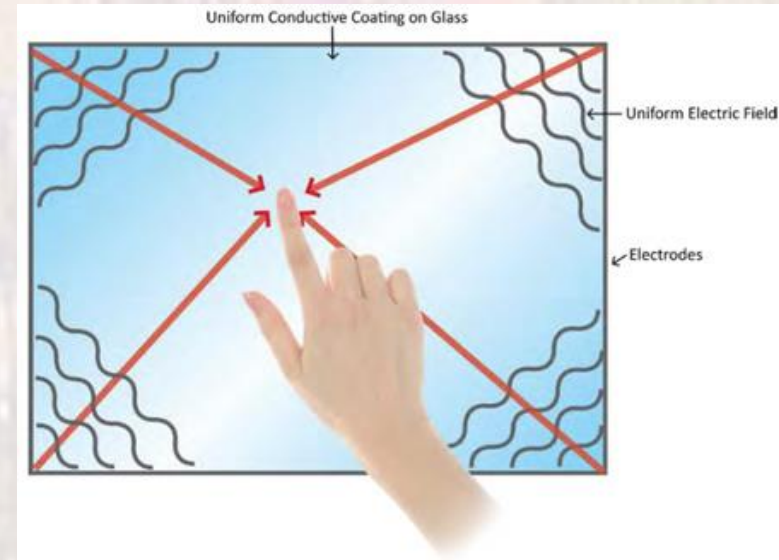
- Surface Capacitive

- Setup a sine wave on all 4 corners

- $i = C dv/dt$

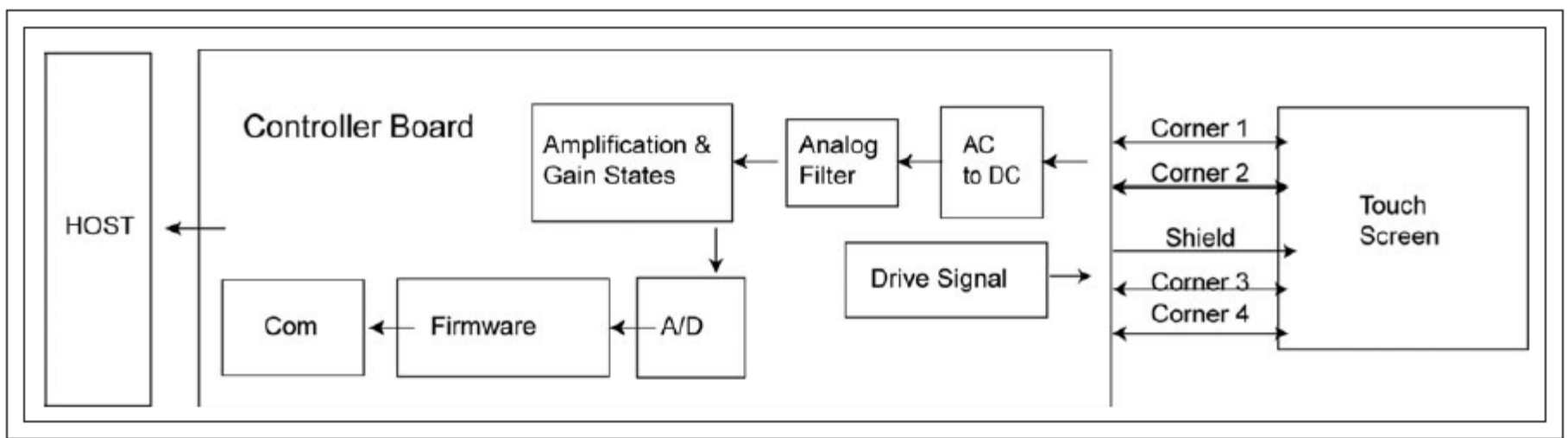
- When touched, finger modifies C
→ Δi

- Calculate position based on relative current values – $1/r$



Touch Screens

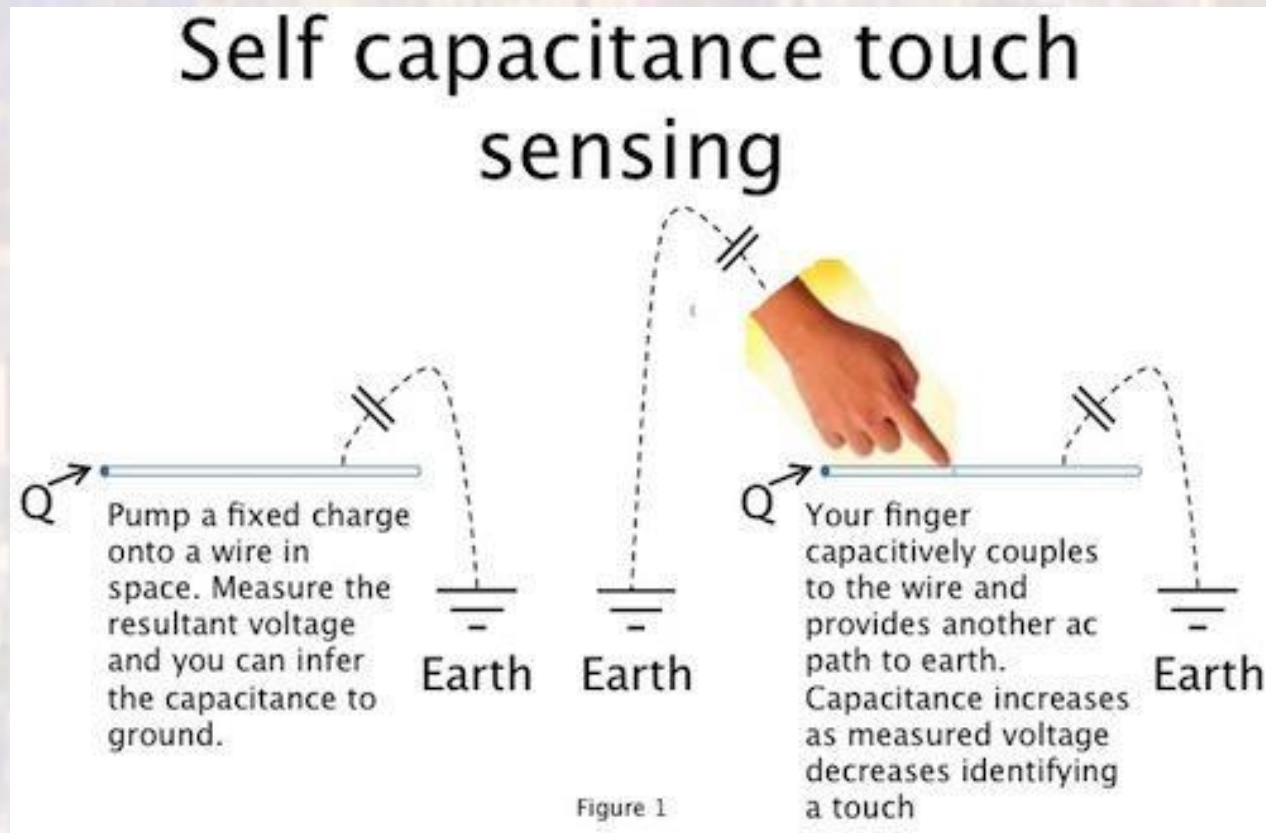
- Surface Capacitive



Src: Information Display

Touch Screens

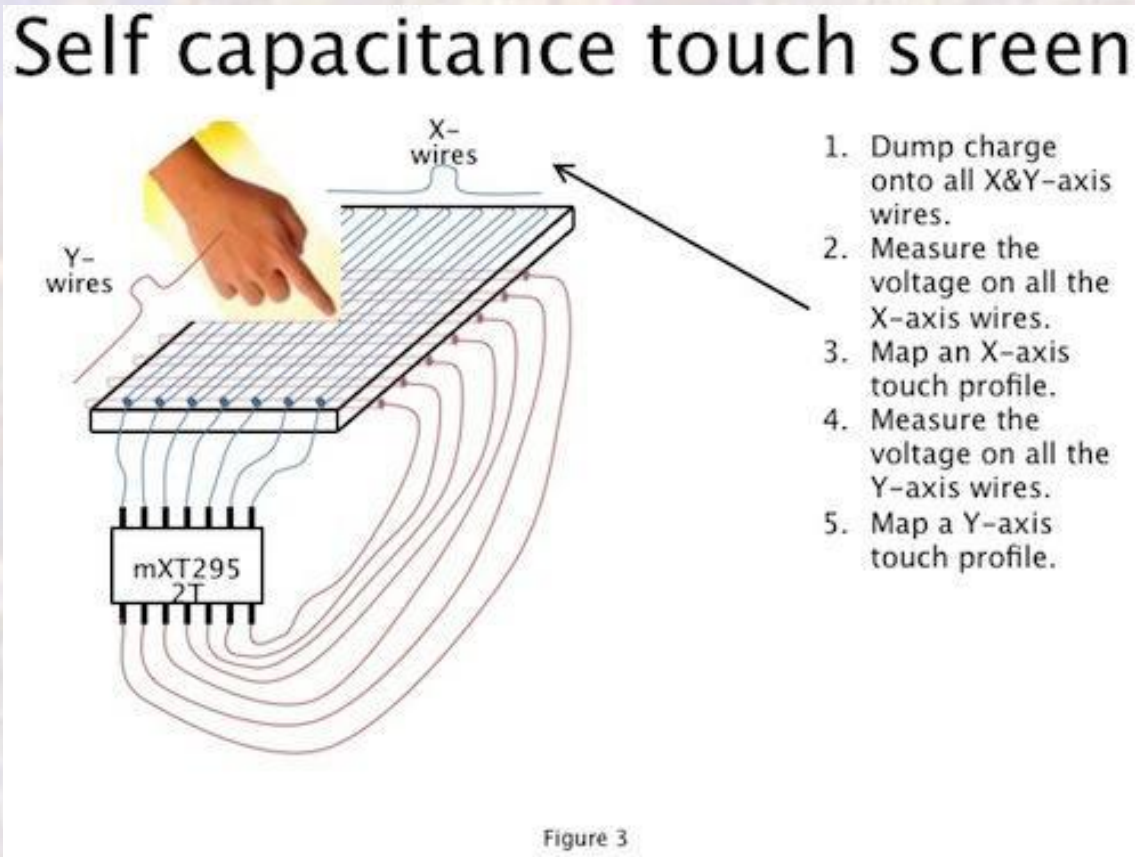
- Projected Capacitive – Self Capacitance



Src: Design News

Touch Screens

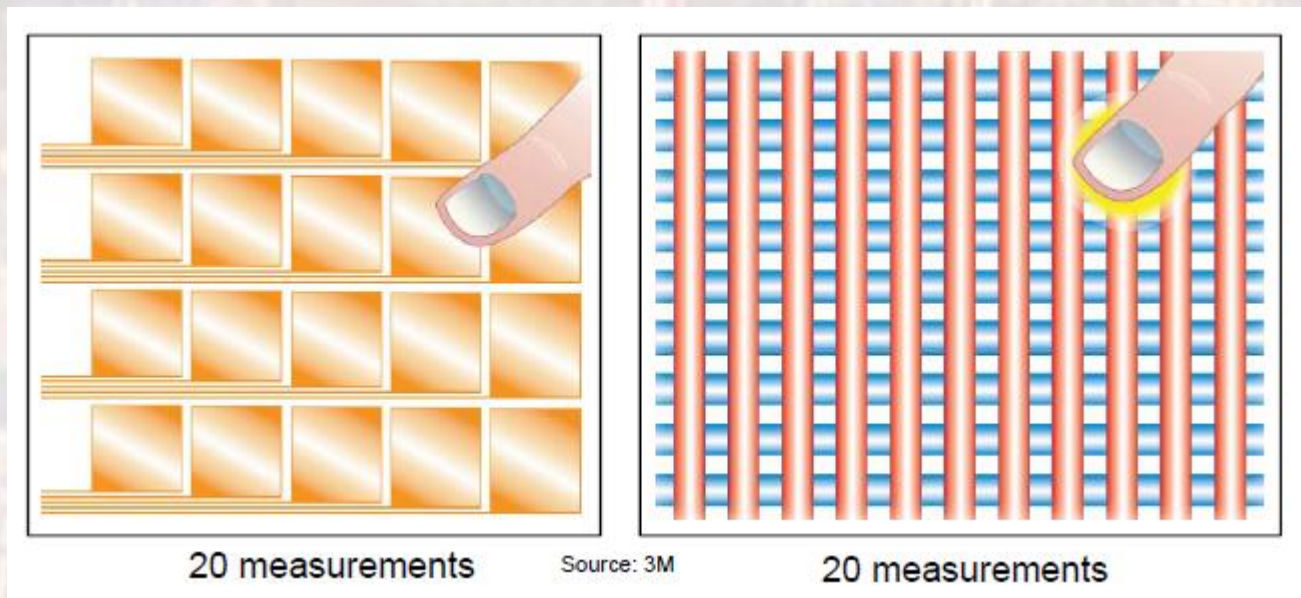
- Projected Capacitive – Self Capacitance



Src: Design News

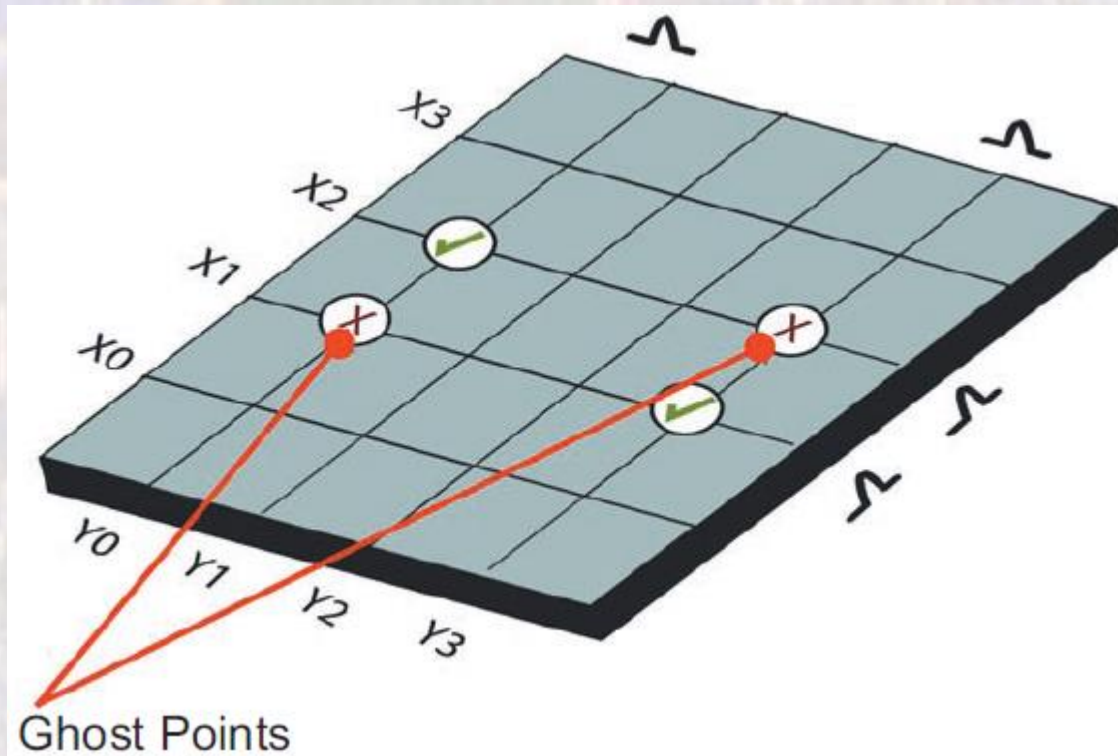
Touch Screens

- Projected Capacitive – Self Capacitance



Touch Screens

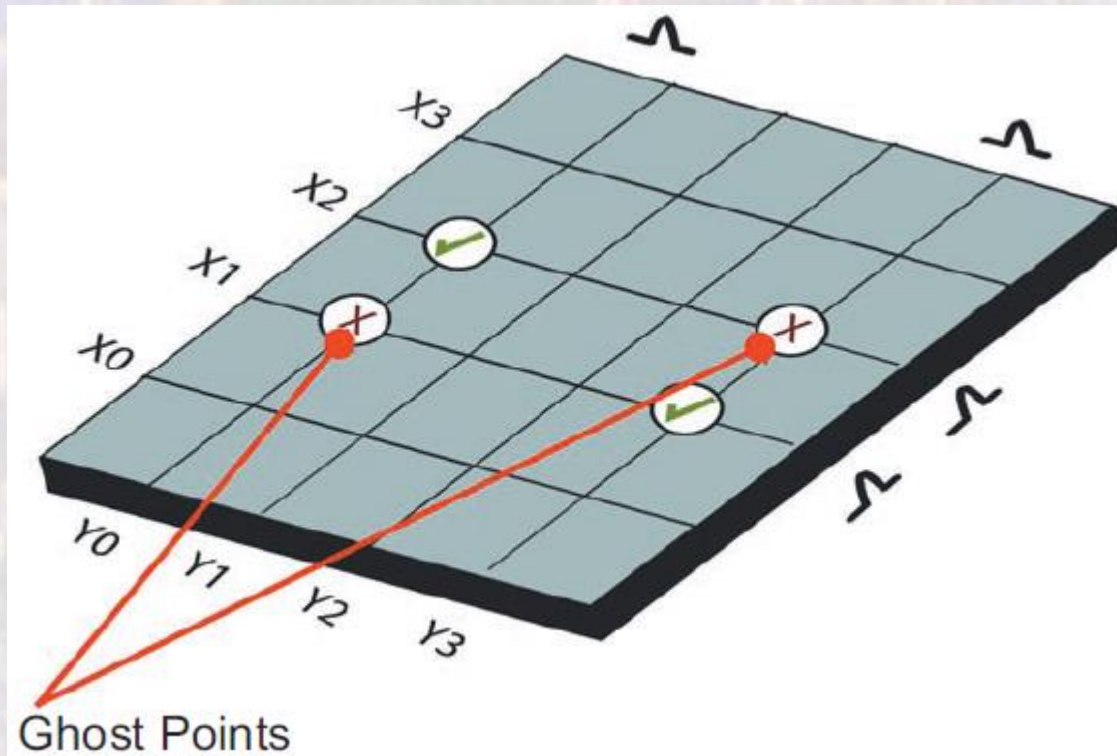
- Projected Capacitive – Self Capacitance
- Single Touch only



Src: Stanford

Touch Screens

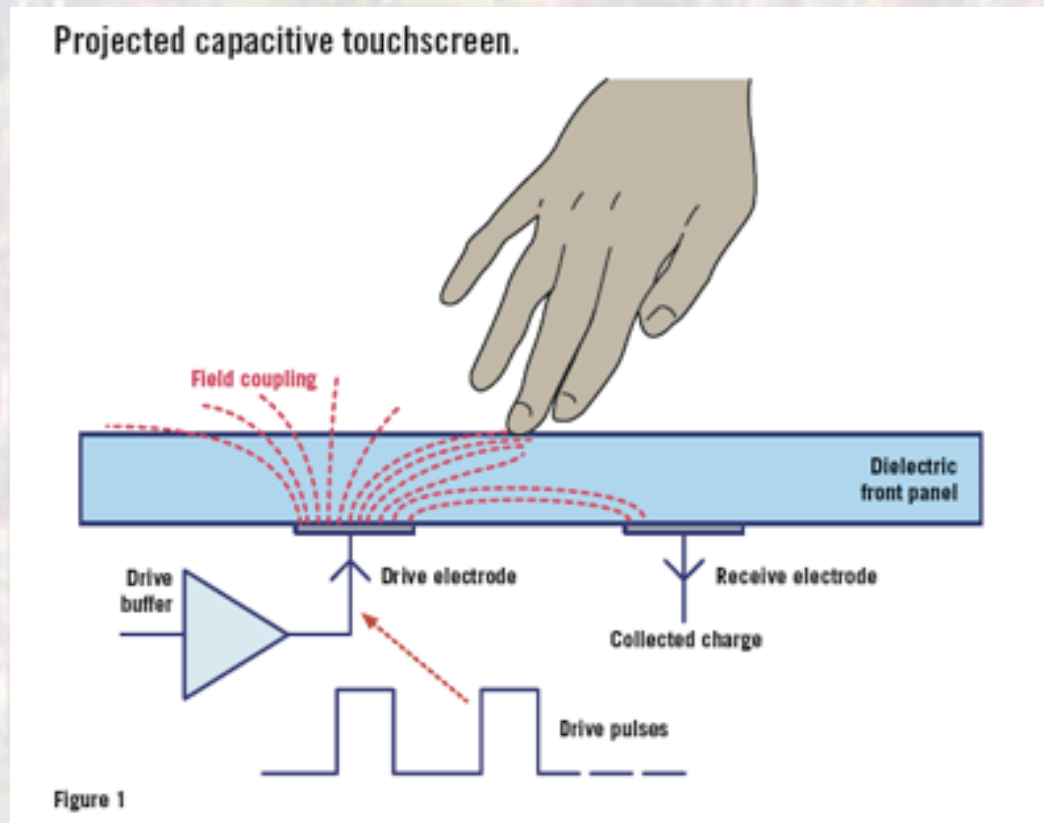
- Projected Capacitive – Self Capacitance
 - With SW can do 2 touch swipes (pinch, expand)



Src: Stanford

Touch Screens

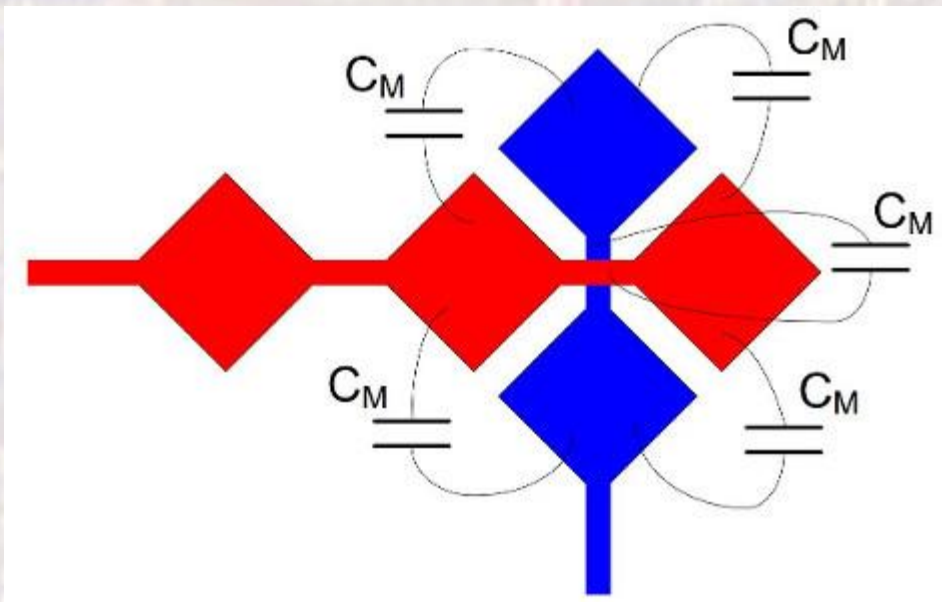
- Projected Capacitive – Mutual Capacitance
 - Reduce the apparent capacitance



Src: Embedded Design

Touch Screens

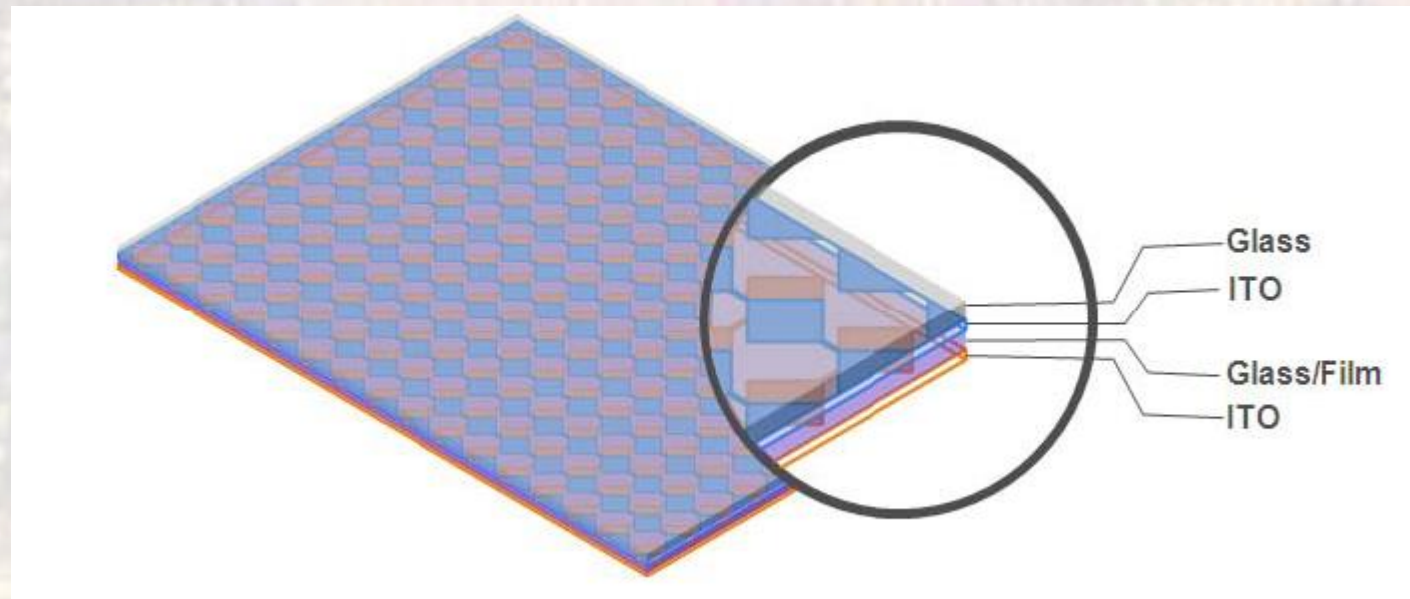
- Projected Capacitive – Mutual Capacitance
- Single intersection – 2 layer ITO



Src Electronic Design

Touch Screens

- Projected Capacitive – Mutual Capacitance
- Matrix Structure



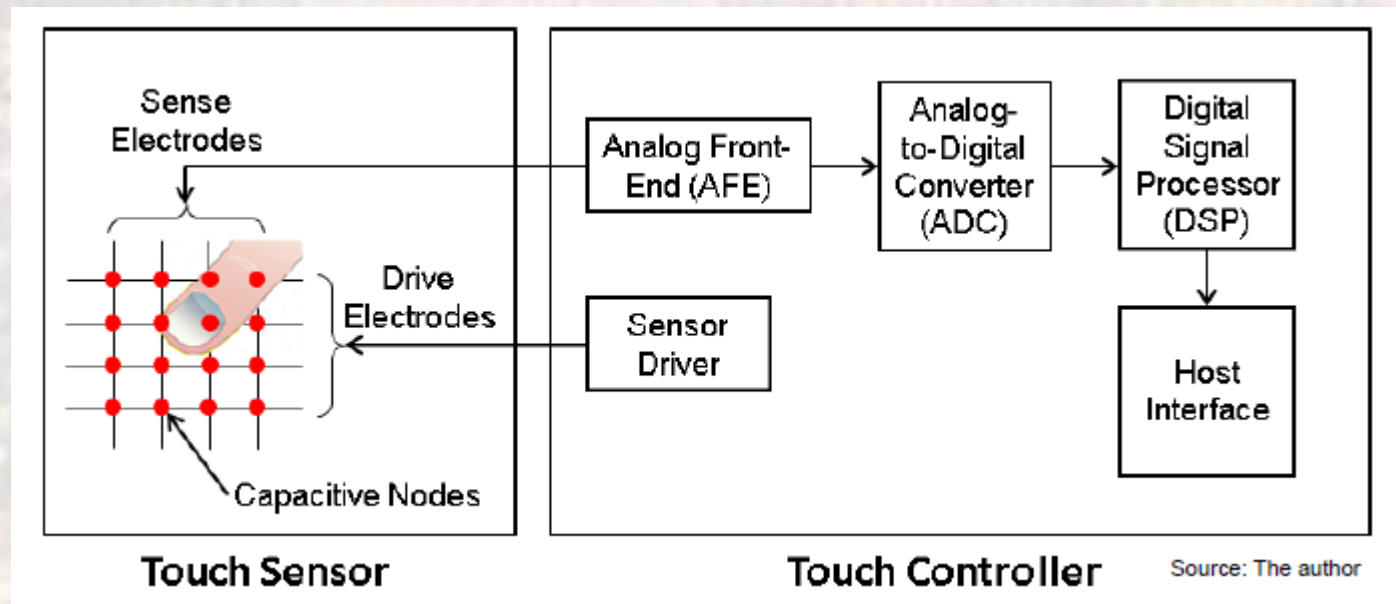
Src: Cypress

Touch Screens

- Projected Capacitive – Mutual Capacitance
 - Matrix Structure
 - Drive 1 row – Scan each column
 - Measure capacitance
 - Provides for multiple touches as each row/column can be detected
 - Operate at a 20 – 200Hz cycle rate

Touch Screens

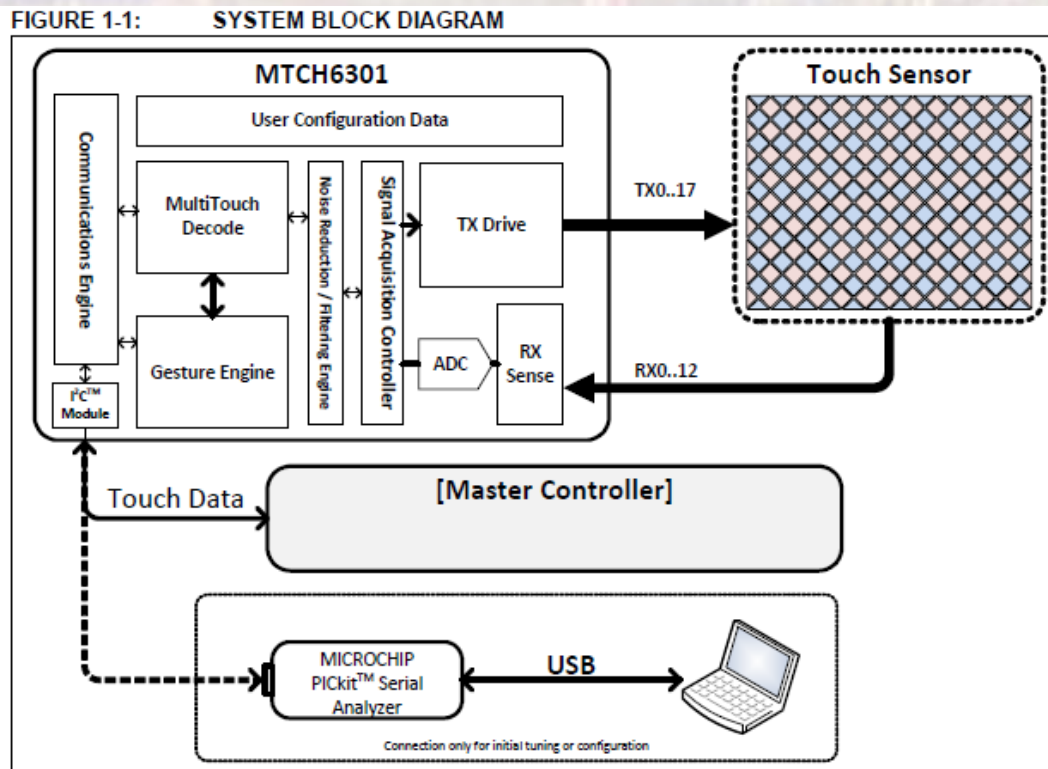
- Projected Capacitive – Mutual Capacitance
- Controller



Src: Intel – Goeff Walker

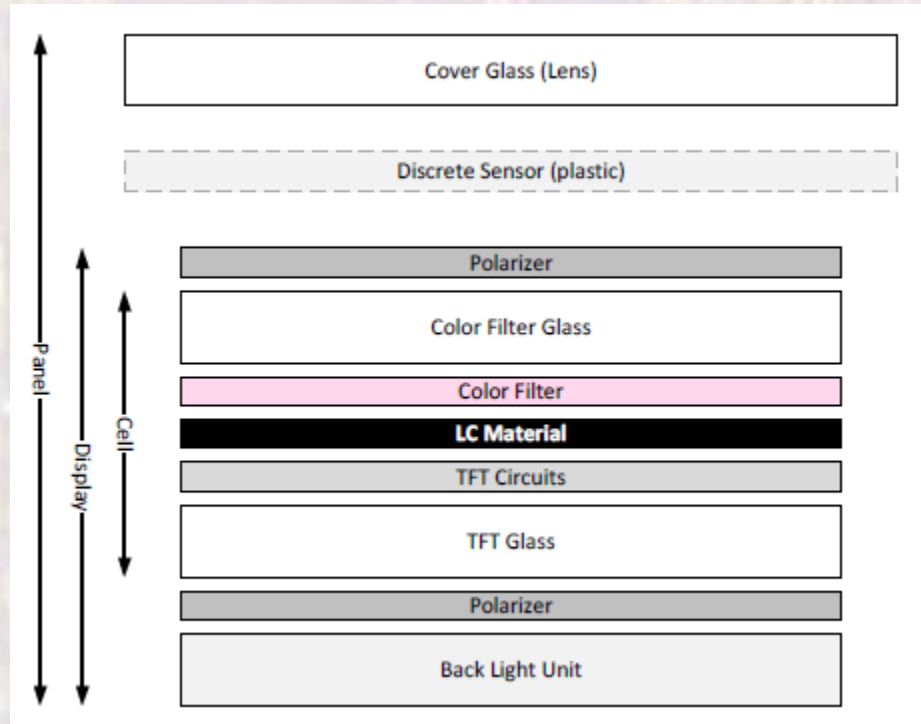
Touch Screens

- Projected Capacitive – Mutual Capacitance
- Controller



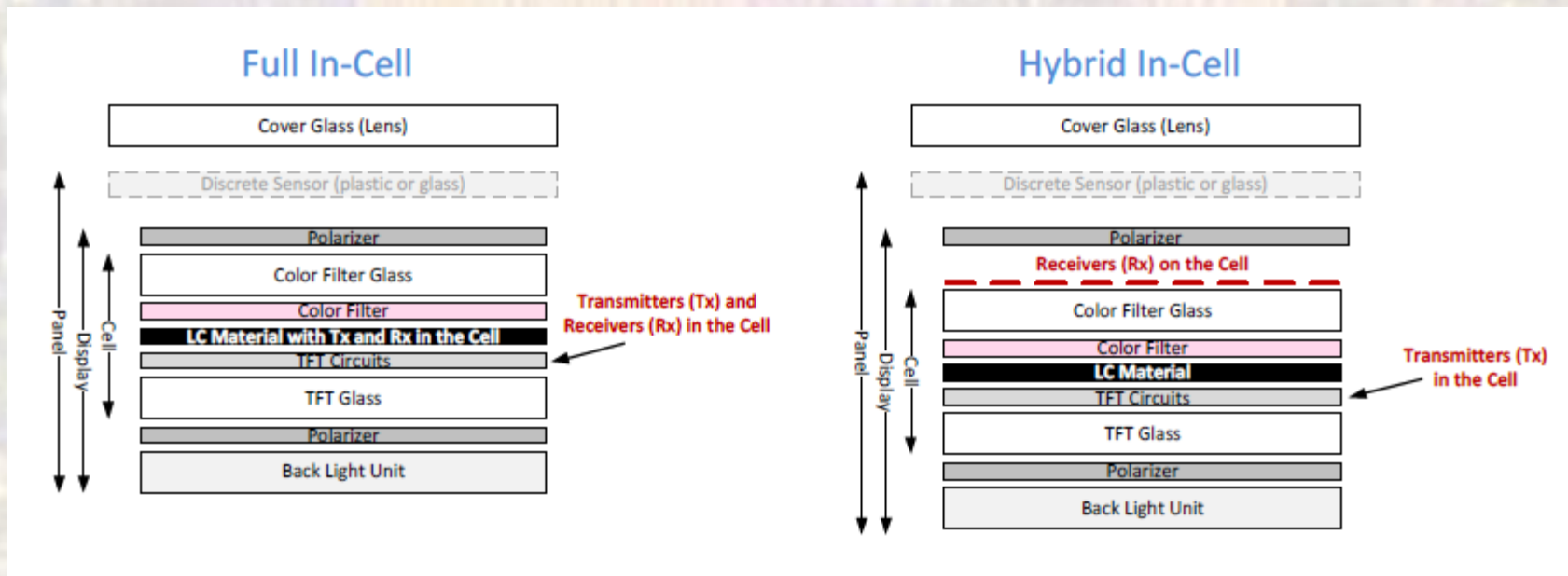
Touch Screens

- Projected Capacitive – Mutual Capacitance
 - On Panel



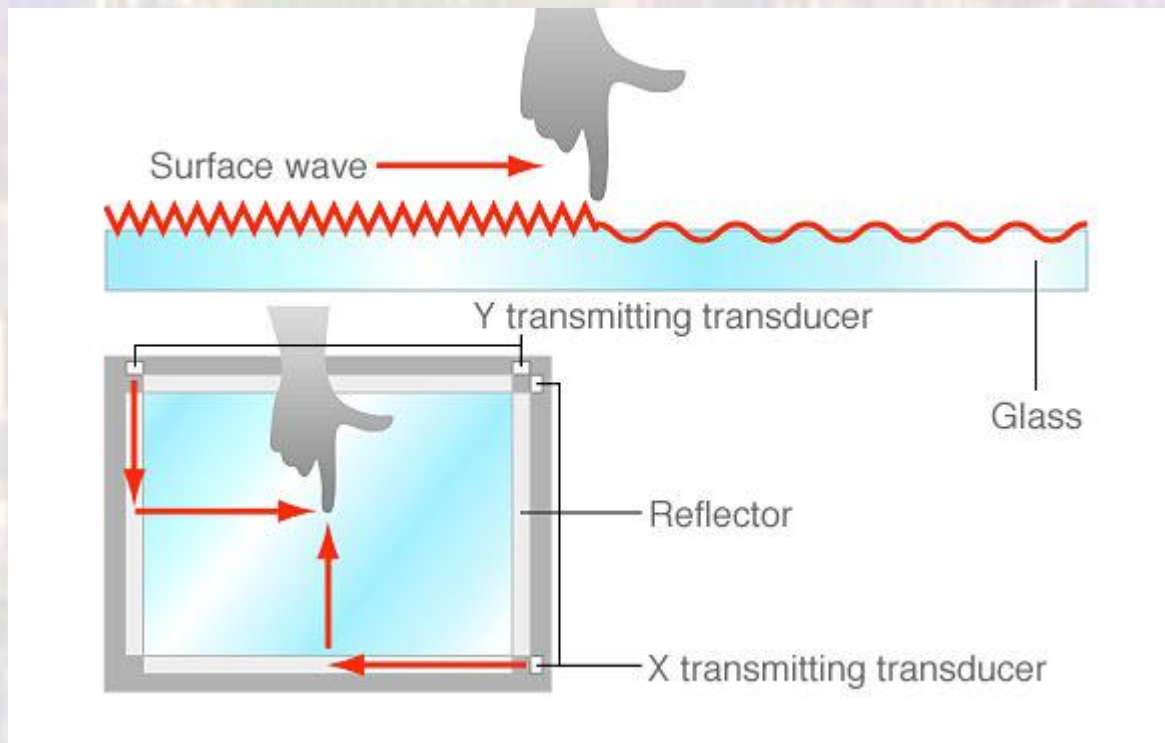
Touch Screens

- Projected Capacitive – Mutual Capacitance
 - In Cell
 - Critical to design as a part of the display – noise, interference



Touch Screens

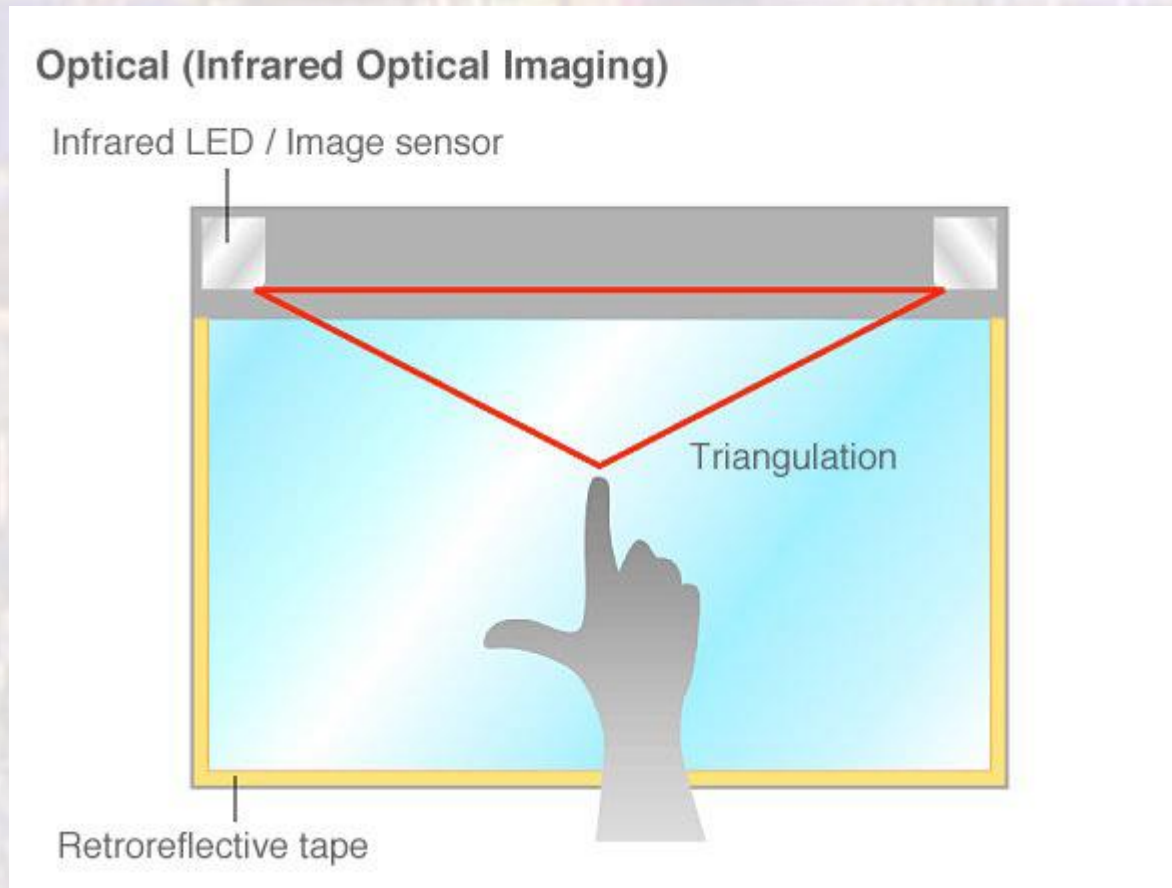
- Surface Acoustic Wave



Src: Touch Screen Basics

Touch Screens

- Infrared



Src: Touch Screen Basics

Touch Screens

- Sensor Comparison

| Method | Linearity | Accuracy | Size Scalability | Optical Clarity | Damage Resistant | Multitouch |
|-----------------------------|-----------|----------|------------------|-----------------|------------------|-----------------|
| Infrared | ★★★★★ | ★★★ | ★★★★★ | ★★★★★ | ★★★ | Yes (expensive) |
| Surface Acoustic Wave (SAW) | ★★★★ | ★★★★ | ★★ | ★★★ | ★★★★★ | No |
| Surface Capacitance | ★★ | ★★ | ★★ | ★★★★★ | ★★★★★ | No |
| Resistive | ★★★★ | ★★★★ | ★★★★ | ★★ | ★ | Yes (expensive) |
| Projected Capacitance | ★★★★★ | ★★★★ | ★★★ | ★★★★★ | ★★★★★ | Yes |

Src: Cypress