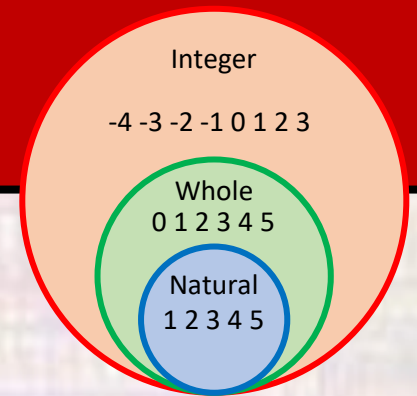


# Number Review

Last updated 6/12/23

These slides review basic number concepts

# Number Review



- Number Types

- Natural Numbers

- Any positive number that does not require a fraction to represent it
    - 12, 3456

- Whole Numbers

- Any positive number (+ 0) that does not require a fraction to represent it
    - 0, 22, 126

- Integers

- Any number that does not require a fraction to represent it
    - -1234, -23, 0, 22, 126

# Number Review

- Number Types
  - Even Numbers
    - Integers that divided by 2 leave a remainder of 0
    - -12, 0, 22
  - Odd Numbers
    - Integers that divided by 2 leave a remainder of 1
    - -15, 1, 2345

# Number Review

- Number Types

- Rational Numbers

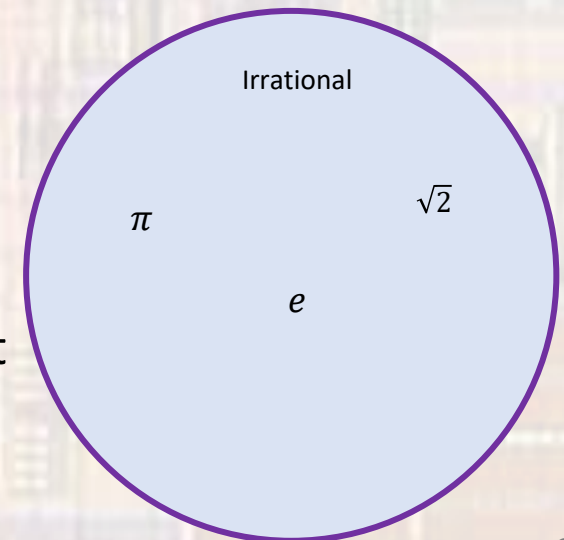
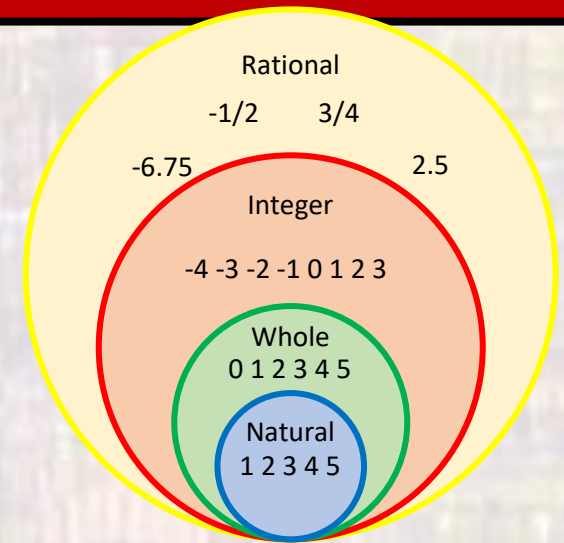
- Any number that can be written as a fraction
    - Represented by a finite number of digits
    - -3.56, 5, 2345.567

- Irrational Numbers

- Any number that cannot be written as a fraction
    - Requires an infinite number of digits
    - $\pi$ ,  $\sqrt{2}$

- Decimal Numbers

- Rational numbers written with a decimal point
    - -13.45, 23456.7

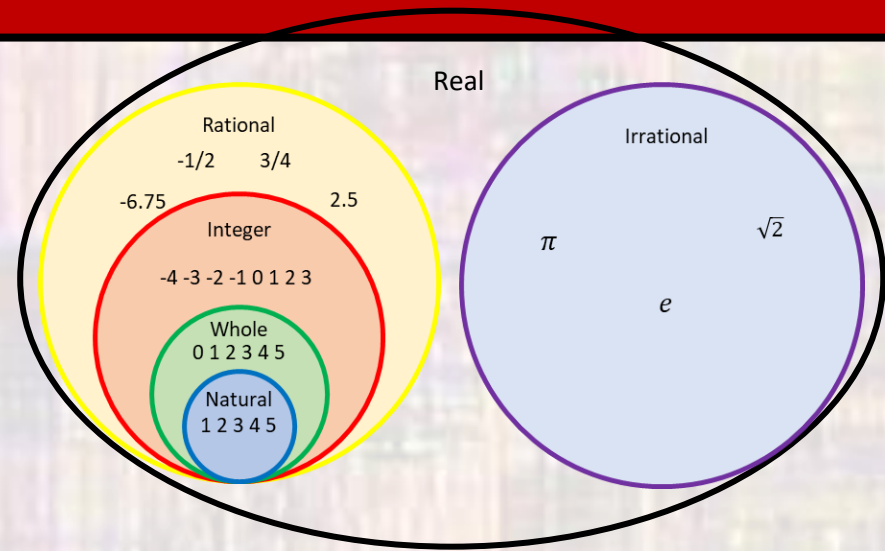


# Number Review

- Number Types

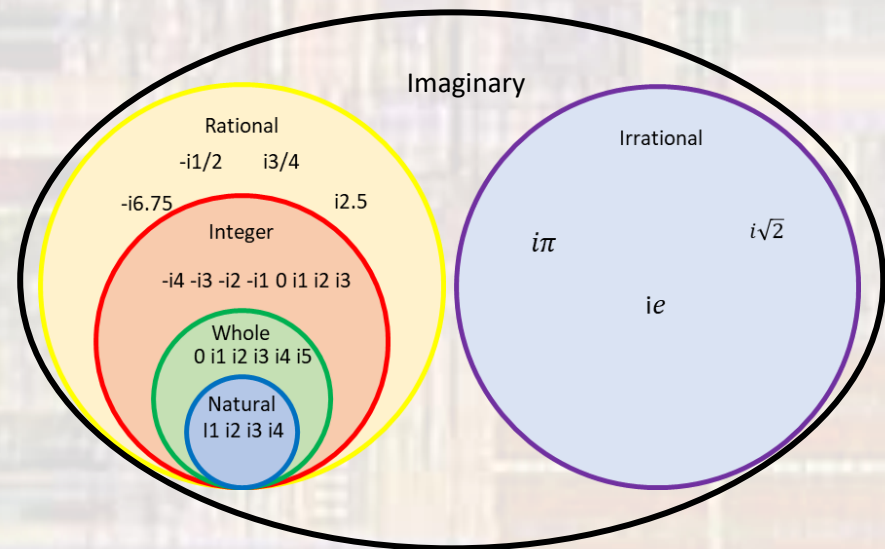
- Real Numbers

- All numbers on the number line
    - $-24.3, 0, 5, \sqrt{13}$



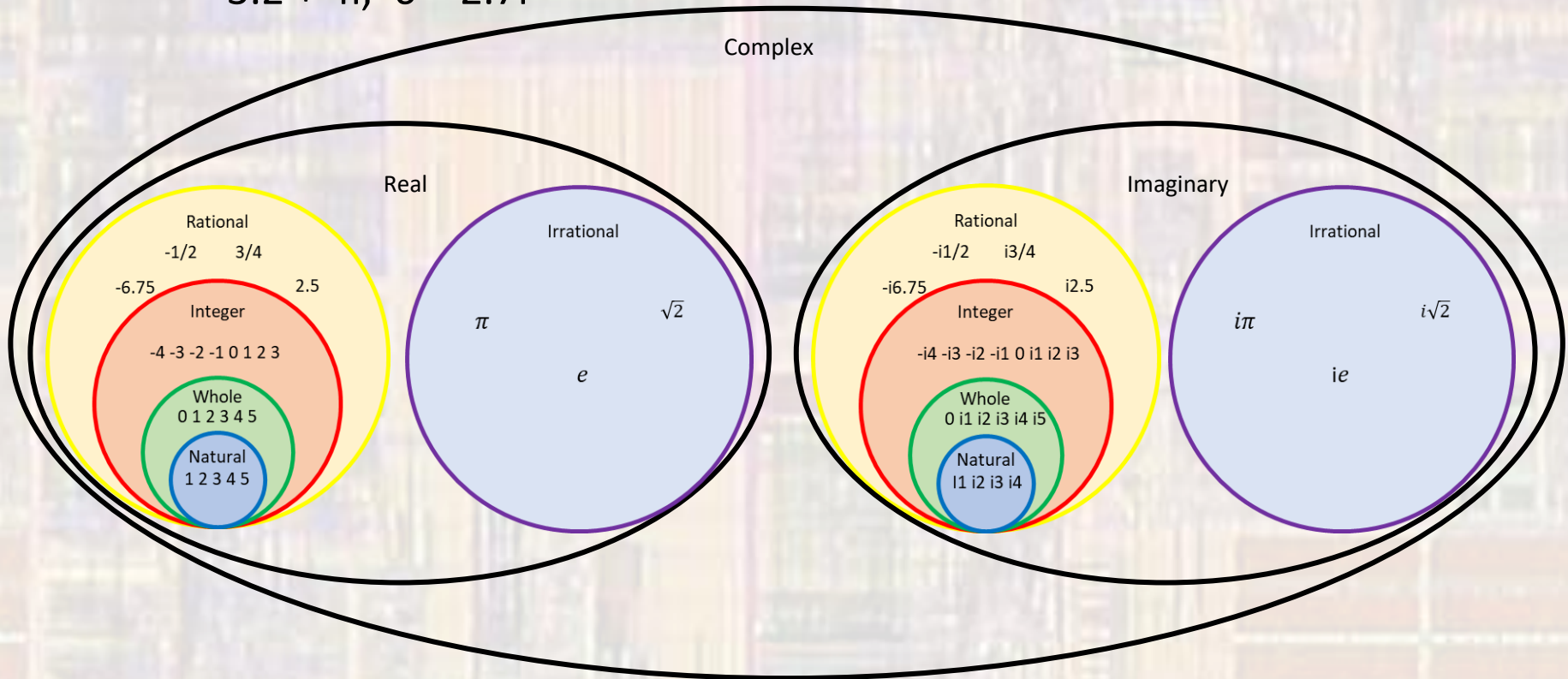
- Imaginary Numbers

- Real number multiplied by the imaginary unit  $i$  ( $j$  for EEs sometimes)
    - $-4.3i, \sqrt{2}i, 5i$



# Number Review

- Number Types
  - Complex Numbers
    - Numbers that include both a Real part and an Imaginary part
    - $-3.2 + 4i$ ,  $6 - 2.7i$



# Number Review

- Notation

- Long form

23456.78

- Scientific Notation

$2.34567 \times 10^4$

- Engineering Notation

- Exponents are factors of 3

$23.45678 \times 10^3$

- E.g.

$123456789.012 \rightarrow 123.456789012 \times 10^6$

$0.000234 \rightarrow 0.234 \times 10^{-3} \rightarrow 234 \times 10^{-6}$

# Number Review

- Engineering Notation Units

Engineering Notation Units									
Value	$10^{-12}$	$10^{-9}$	$10^{-6}$	$10^{-3}$	$10^0$	$10^3$	$10^6$	$10^9$	$10^{12}$
Name	pico	nano	micro	milli		Kilo	Mega	Giga	Tera
Symbol	p	n	u	m		K	M	G	T



# Number Review

- Numbers in computers
  - Computers store numbers with a finite resolution
    - # of bits – to be discussed later
  - Natural numbers, Whole numbers and Integers
    - can be stored if they do not exceed a system dependent magnitude
  - Rational numbers (Decimal numbers)
    - can be stored if they do not exceed a system dependent magnitude
    - can be stored if they do not exceed a system dependent resolution
      - Otherwise, they are truncated in some fashion
  - Irrational numbers
    - must be truncated to be stored in a computer
  - Some programming languages support Imaginary and Complex numbers
    - Subject to the limitations outlined above

# Number Review

- Numbers in computers
  - We will primarily use two types of numbers
- Integers
  - Subject to magnitude limitations
  - Sometimes we will force them to be positive
    - Called **unsigned integers**
  - When they can be positive or negative
    - Called **signed integers** or just **integers**
    - Often abbreviated as 'int'
- Floating Point numbers
  - Decimal numbers subject to magnitude limitations
  - Often abbreviated as **float**