## Last updated 6/16/23

These slides introduce precedence in C

- Precedence
  - Order in which operators are evaluated
    - In math: \* and / before + and –
    - $2/3+3*4 \rightarrow ((2/3) + (3*4))$

- Associativity
  - Order in which operators with the same precedence are evaluated
    - In math: left to right
    - $2 + 3 4 + 5 \rightarrow (((2 + 3) 4) + 5)$

	Precedence	Operator	Description		Associativity		
	1	++	Suffix/postfix increment and decrement		Left-to-right		
		0	Function call				
		0	Array subscripting	C Precedence C	hart		
			Structure and union member access				
		->	Structure and union member access through pointer				
		(type){list}	Compound literal(C99)				
	2	++	Prefix increment and decrement		Right-to-left		
		+ -	Unary plus and minus				
		!~	Logical NOT and bitwise NOT				
		(type)	Type cast				
		*	Indirection (dereference)				
		&	Address-of				
		sizeof	Size-of				
		_Alignof	Alignment requirement(C11)				
	3	* / %	Multiplication, division, and remainder	sion, and remainder			
	4	+ -	Addition and subtraction				
	5	<< >>	Bitwise left shift and right shift				
	6	< <=	For relational operators < and ≤ respectively				
		> >=	For relational operators > and ≥ respectively				
	7	== !=	For relational = and ≠ respectively				
	8	&	Bitwise AND	_			
	9	^	Bitwise XOR (exclusive or)				
	10	1	Bitwise OR (inclusive or)				
	11	&&	Logical AND				
	12	11	Logical OR				
	13	?:	Ternary conditional	Right-to-Left			
	14	=	Simple assignment				
		+= -=	Assignment by sum and difference				
		*= /= %=	Assignment by product, quotient, and remainder				
		<<= >>=	Assignment by bitwise left shift and right shift				
		&= ^=  =	Assignment by bitwise AND, XOR, and OR				
ELE :	15	,	Comma		Left-to-right		

	Precedence	Operator	Description			Associativity
	1	++ [] -> (tune)///ict)	Suffix/postfix increment and decrement Function call Array subscripting Structure and union member access Structure and union member access throug	h pointe	C Precedence	Left-to-right
	2	(type)(iist) ++ !~ (type) * & sizeof Alignof	Prefix increment and decrement Unary plus and minus Logical NOT and bitwise NOT Type cast Indirection (dereference) Address-of Size-of Alignment requirement(C11)	Right-to-left		
	3	* %	Multiplication, division, and remainder			Left-to-right
	4	+ -	Addition and subtraction			
	5	<< >>	Bitwise left shift and right shift			
	6	< <= > >=	For relational operators < and ≤ respectively For relational operators > and ≥ respectively For relational = and ≠ respectively			
	7	== !=				
	8	&	Bitwise AND			
	9	٨	Bitwise XOR (exclusive or)			
	10	1	Bitwise OR (inclusive or)			
	11	&&	Logical AND			
	12		Logical OR			
	13	?:	Ternary conditional	Right-to-Left		
	14	= += -= *= /= %= <<= >>= &= ^=  =	Simple assignment Assignment by sum and difference Assignment by product, quotient, and rem Assignment by bitwise left shift and right s Assignment by bitwise AND, XOR, and OR			
ELE :	15	,	Comma		Left-to-right	

• Examples (ints)

a = 2, b=3, c=4 1+2\*3 → 1 + 2 \* 3 / 2 $\rightarrow$  $\rightarrow$ -b++  $a += b *= c -= 3 \rightarrow$  $--a * (1 + b) / 3 - c + + * b \rightarrow$ 

5

Examples							
a = 2, b=3, c=4							
1 + 2 * 3 →	1 + (2 * 3	) = 7					
1+2*3/2 →	1 + ((2 *3) /2) = 1 + (6/2) = 4 same precedence (L-R)						
-b++ →	-(b++) = -	-3 evaluates first - (b is now 4)					
a += b *= c -= 3 →	c= 1, b=3	, a=5 same precedence (R-L)					
a * (1 + b) / 3 – c++ * b	÷	a * (1 + b) / 3 - c++ * b a * 4 / 3 - c++ * b a * 4 / 3 - 4 * b 1 * 4 / 3 - 4 * b 4 / 3 - 4 * 3 1 - 12 -11					

6

- Precedence and Associativity
  - For clarity and precision
  - Use Parenthesis freely

a = 2, b=3, c=4

 $(((-a) * (1 + b))/3) - ((c++) * b) \rightarrow$ 

(((1)\*(4))/3)-((4)\*3)
((4/3)-(12))
(1-12)
-11