

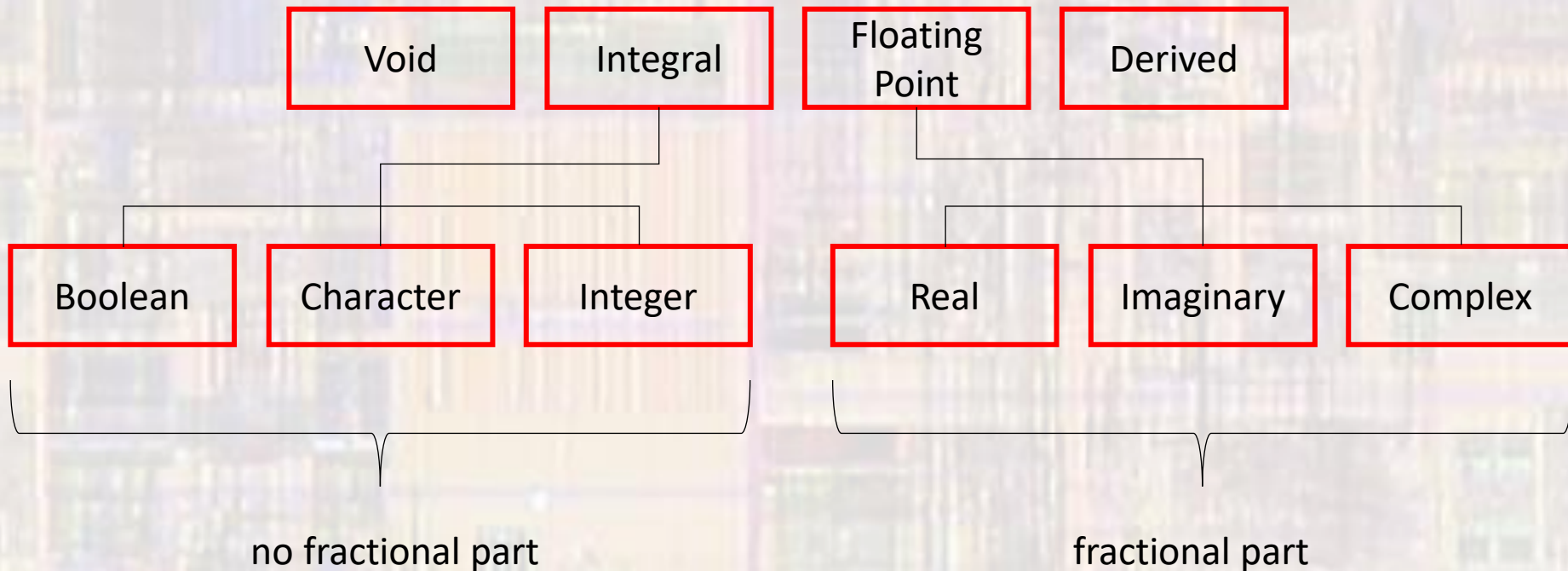
# Type Conversion

Last updated 6/16/23

These slides introduce type conversion in C

# Type Conversion

- Type conversion – changing a value from one type to another



# Type Conversion

- Suppose we had the following expression:

voltage \* current

where:        voltage was a variable of type int (5)  
                 current was a variable of type float (2.5)

what would the expression evaluate to?

# Type Conversion

- Implicit Type Conversion
  - Type conversions done automatically by the compiler
  - Each type has a RANK

bool < char < short < int < long < long long < float < double < long double

complex types match the floating types

# Type Conversion

- Implicit Type Conversion

int \* float → float

- 1) int expression temporarily promoted to float
- 2) multiplication
- 3) result is of type float

The original int is NOT CHANGED

char + long int → long int

- 1) char expression temporarily promoted to long int
- 2) addition
- 3) result is of type long int

The original char is NOT CHANGED

# Type Conversion

- Implicit Type Conversion
  - No Side Effect

```
int days;  
float rate;
```

```
days * rate → float
```

The variable `days` remains an int

No variable types are  
changed in this process

# Type Conversion

- Explicit Type Conversion
  - Cast or casting
  - Force a **temporary** type conversion on an expression
  - Use the unary operator “type cast”

(desired\_type) var

Precedence	Operator	Description	Associativity
1	++ --	Suffix/postfix increment and decrement	Left-to-right
	()	Function call	
	[]	Array subscripting	
	.	Structure and union member access	
	->	Structure and union member access through pointer	
	(type){list}	Compound literal(C99)	
2	++ --	Prefix increment and decrement	Right-to-left
	+-	Unary plus and minus	
	!~	Logical NOT and bitwise NOT	
	(type)	Type cast	
	*	Indirection (dereference)	
	&	Address-of	
	sizeof	Size-of	
_Alignof	Alignment requirement(C11)		
3	* / %	Multiplication, division, and remainder	Left-to-right
4	+-	Addition and subtraction	

# Type Conversion

- Explicit Type Conversion

```
int a;  
int b;  
a = 5;  
b = 2;
```

a/b

2

explicit

implicit

(float) a / b

5.0 / 2 → 5.0 / 2.0 → 2.5

a remains an int

a / (float) b

5 / 2.0 → 5.0 / 2.0 → 2.5

b remains an int

(float) (a/b)

(float) (5/2) → (float) 2 → 2.0



# Type Conversion

- Explicit Type Conversion
  - No Side effect

```
int a;  
int b;  
a = 5;  
b = 2;
```

```
(float) a / b
```

```
a = 5
```

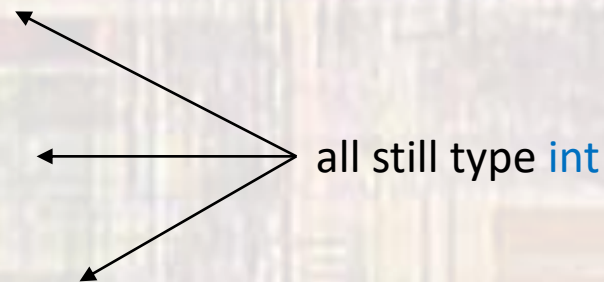
```
a / (float) b
```

```
b = 2
```

```
(float) (a/b)
```

```
a = 5, b = 2
```

No variable types are changed in this process



# Type Conversion

- Assignment Type Conversion

- Assignment operator =

- value – evaluate right side expression
- side effect – left side is assigned the value **after conversion (promotion or demotion) to the matching type of the left side**

```
int a;  
float b;  
int c;  
b = 12.3;  
c = 5;  
a = b / c;
```

Regardless of any implicit or explicit type conversions, the **assignment** operator side effect **cannot** change the type of a receiving variable

c is promoted to type float for the division

right side is evaluated  $12.3 / 5.0 \rightarrow 2.46$  of type float

right side value is **demoted** to match the receiving variable (**int**)

a = 2

# Type Conversion

- Assignment Type Conversion

- Assignment operator =

- value – evaluate right side expression
- side effect – left side is assigned the value **after conversion (promotion or demotion) to the matching type of the left side**

```
int a;  
int b;  
float c;  
a = 5;  
b = 7;  
c = a + b;
```

right side is evaluated  $5 + 7 \rightarrow 12$  of type int  
right side value is **promoted** to match the receiving variable (float)  
c = 12.0

Regardless of any implicit or explicit type conversions, the **assignment** operator side effect **cannot** change the type of a receiving variable