## ELE 491 Senior Design Project Proposal

These slides are loosely based on the book Design for Electrical and Computer Engineers by Ford and Coulston. I have used the sources referenced in the book freely and without re-attribution. Please see the book for full source attribution

# ELE 491 Senior Design Project Proposal

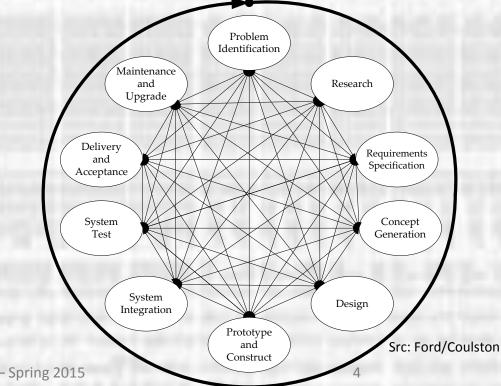
#### Class 2 – Engineering Design Process

#### **Design Process** ABET

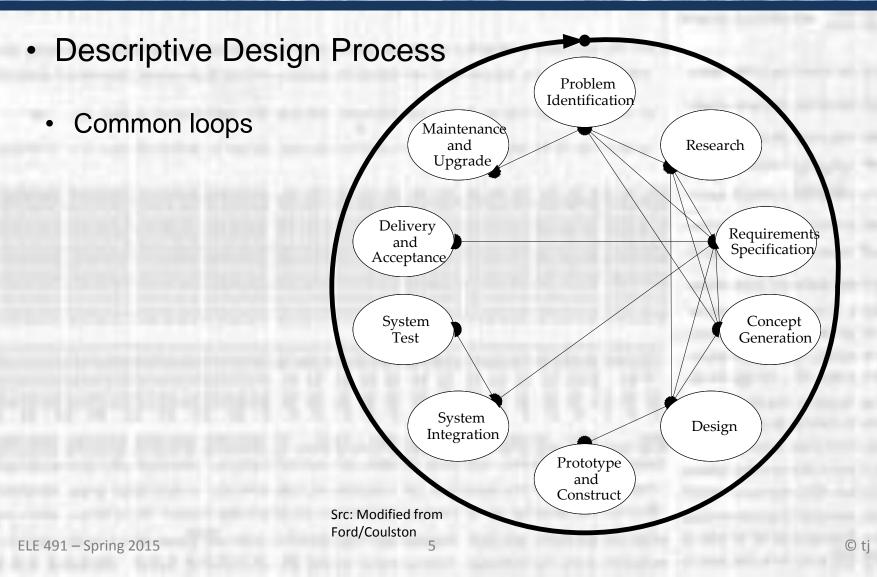
- ABET Accreditation Board of Engineering and Technology
  - Engineering design is the process of devising a system, component, or process to meet desired needs.
  - It is a decision-making process (often iterative), in which the basic sciences, mathematics, and engineering sciences are applied to convert resources optimally to meet a stated objective.
  - Among the fundamental elements of the design process are the establishment of objectives and criteria, synthesis, analysis, construction, testing, and evaluation.

#### **Design Process** Overview

- **Descriptive Design Process** 
  - Each element informs and feeds back to every other element •
  - Must constantly ask: "how does the decision I am about to make impact my prior assumptions and future decisions".



#### **Design Process** Overview



- Problem Identification
  - In most cases you will be given the problem to solve
  - It is critical to test this problem identification
    - Do you understand the problem
    - Is it the fundamental problem or an already half solved problem
    - Is it well defined, but not over defined

- Research
  - Understand the underlying principles of the problem
  - Review current solutions
    - Look for gaps and opportunities to innovate
  - Become a subject matter expert

- Requirements Specification
  - Identify what the system must do to solve the problem
    - Over specify:
      - Higher cost
      - Longer development time
    - Under specify
      - Don't solve problem
      - Customer does not accept the solution
  - No design solutions should be assumed at this stage
    - Maximize the design space

- Concept Generation
  - Multiple design solutions are conceived
    - Initially these can be wildly creative
  - Each design solution is explored far enough to allow it to be compared to:
    - Requirements
    - Other possible design solutions
  - Typically only one design solution emerges from this phase

- Design
  - Hierarchical system design
  - Up/Down sub-system design
  - Detailed block, module, circuit, and software design
  - Heavy reliance on models and simulation tools
  - Tight feedback with prototyping phase

- Prototyping and Construction
  - Used to inform the design process
  - Prototype small elements of the design in very tight loops
  - Prototype larger elements of the design at critical development points
  - For long lead time elements (e.g. Integrated Circuits) it is critical to make the right decisions on prototyping
    - More design time → less time to correct errors found in prototyping
    - Early prototyping  $\rightarrow$  more errors  $\rightarrow$  higher chance of errors in the fixes

- System Integration
  - Pull everything together
    - Happens at multiple levels of the design hierarchy
  - Highlights specification errors (between sub-systems)
  - Highlights communications errors (between teams)

- System Test
  - Test everything together
    - · Happens at multiple levels of the design hierarchy
  - Validates the system to the original Requirements Specifications
    - $\rightarrow$  does it solve the original problem

- Delivery and Acceptance
  - In situ testing
    - Validate the solution
    - Uncover unexpected interdependencies
    - Frequently require "tweeks" to the solution or the system

- Manufacturing
  - Determine manufacturability
    - Component robustness
    - · Overall system yield
    - Complexity

- Maintenance
  - Resolve ongoing design issues
  - Add functionality over time
  - Manage defects

### **Design Process** Examples

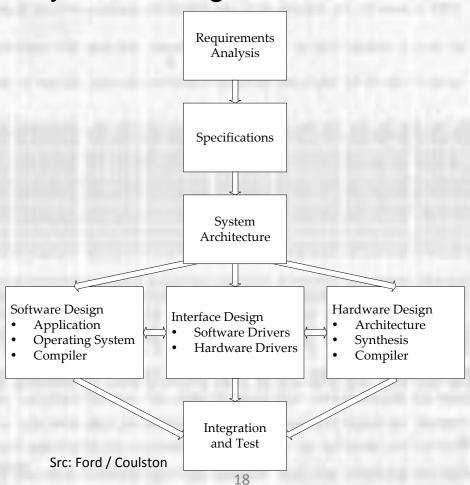
• IC Design



Src: Ford / Coulston

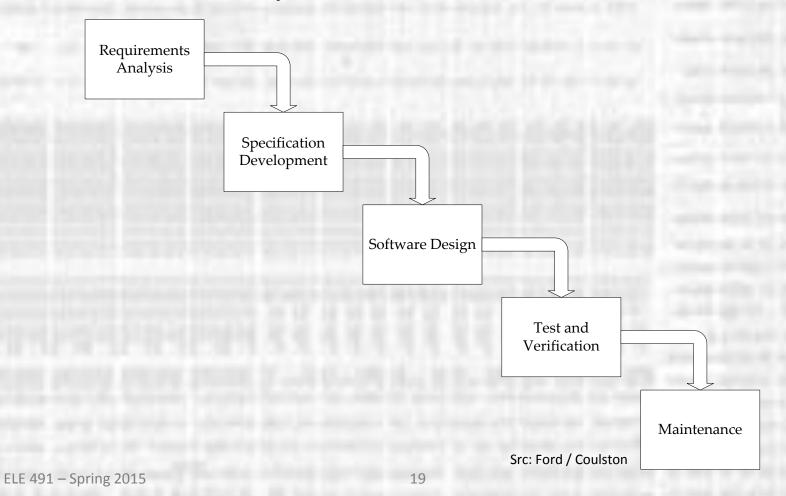
#### **Design Process** Examples

Embedded System Design



#### **Design Process** Examples

Software Development



### **Design Process** Overview

- Project Flow
  - Identify problems
  - Create requirements
  - Generate/evaluate conceptual solutions
  - Decomposition
  - Modeling and Design
  - Validation
  - Delivery

#### In Class Activity