Handle Graphics (v. 1.0)

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Handle Graphics

- Have similarities with structures and function handles.
- Also related to OO programming and the current program design paradigm (objects have properties, are responsible for maintaining their own state and exhibiting (displaying) this state on command).
- Provides powerful and detailed interactive and programmatic control of plot appearance.

Handle Graphics Hierarchy

Corolide Street

Figure

Figure

Figure

Children

Utuningtop

Line

Patch

Test

Surface

Resingte

Light

3

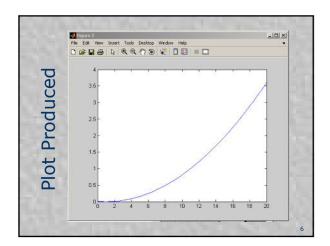
Handles are like Structures

- Each graphic object has a variety of named properties associated with it.
- How the object looks depends on the values of the properties.
- Handles are displayed in the command windows as arbitrary numerical values.
- An example follows:

Simple Plot Example

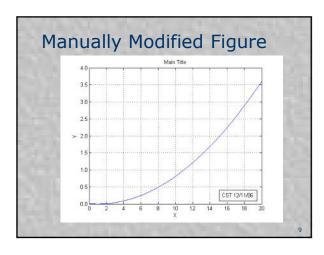
Given the previously defined function, the following commands produces the following output:

```
>> x = [0:.5:20];
>> y = sample_func(x)/100;
>> hPlot = plot(x,y) % store handle.
hPlot =
305.0021
```



Interactive Manipulation

- I have never liked the way Matlab formatted tick labels. It suppresses trailing zeros.
- Handle graphics allows me to "correct" this problem.
- I'll demonstrate using the interactive "Property Editor."
- See next slide...



Class Activity

Create a plot of the function:

$$y = 0.01x^2 - 0.02x + 0.01$$

from -15 to 15 at 0.5×10^{-15} x increments. Assume x is in volts and y in amps.

Modify this plot using the Property Editor and Inspector to include proper tick labels, axis labels, grids, your initials and a main title.

...

Programmatic Modifications

- You may occasionally want to create a program that produces plots. Being able to programmatically modify plot properties will sometimes be useful in these cases.
- Use the get function to return the values of an individual or all the properties of an object.
- Use the set function to set the values of one or more object properties.

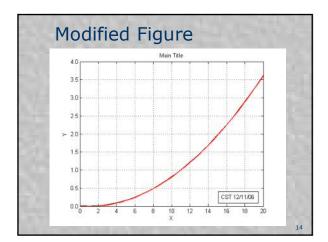
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result = get(hPlot) result = Get Results Color: [0 0 1] EraseMode: 'normal' LineStyle: '-' LineWidth: 0.5000 Marker: 'none' MarkerSize: 6 MarkerEdgeColor: 'auto' MarkerFaceColor: 'none' XData: [1x41 double] YData: [1x41 double] ZData: [1x0 double] ...snip... Visible: 'on' Parent: 304.0016 DisplayName: '' ...snip... ZDataSource: ''

Set Example

- The following command changes the plot line color to red and width to 1.5 pixels.
- >> set(hPlot, 'Color', [1 0 0], 'LineWidth', 1.5)
 - In later slides, I'll modify the font and title text.

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More Changes

- Now examine the properties of some other aspects of the figure (including the title).
- Change the Font and Title Text

More Parent Properties ...snip... Parent: 2 ...snip... TickDir: 'in' TickDirMode: 'auto' TickLength: [0.0100 0.0250] Title: 21.0017 Type: 'axes' ...snip... XColor: [0 0 0] XDir: 'normal' XGrid: 'on' XLabel: 18.0017 ...snip...

Now Do the Modifications				
■ Commands are:				
<pre>set(hFig, 'FontName', 'Times', 'FontSize', 12) set(hTitle, 'String', 'Modified Figure',</pre>				
Results on the next slide.				
(FontNames include Helvetica, Times and Courier)				
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