## MSOE EECS Department SE1021: Week 5 Lab Grading Checklist Dr. Yoder Name:

Item	Points
Demo milestone during Week 5 Lab	/ 1
Demo during Week 6 Lab	/ 1
Code <i>follows</i> the style guide	/ 3
D.R.Y: Don't Repeat Yourself ( <i>Avoids</i> repeating code)	/ 1
Code <i>follows</i> the Javadoc and UML provided with the assignment	/ 3
Code <i>uses</i> interfaces instead of concrete types where possible	/ 1
Code <i>uses</i> correct access modifiers on instance variables	/ 1
Code <i>uses</i> correct modifiers on methods	/ 1
Demo one of the following two lines during Lab 5	/ 1
GUI laid out properly	/ 1
Rectangles toggle from dead to alive when clicked	/ 1
Always <i>keep up to date</i> the live and dead counts displayed in the GUI	/ 1
<i>Include</i> the comment described in the submission page, filling in the answers to these questions:	/ 1
Introduction: Describe the lab in your own words (You may use the space below)	
Summarize what you learned during this lab (You may use the space below)	/ 1
Things you liked about the lab or suggestions for improvement	/1
Follow submission instructions below and on submission pages	/ 1
Total	/ 20

• **Upload** your code through esubmit following instructions on submission page.

• Your demo is due during the lab period. Your electronic submission is due by 9 AM on the day after the lab is performed. You may do your (late) demonstration after uploading your code if needed. There is a 1 point per day late penalty on the demo. The maximum late penalty for the report+demo per day is 2 points.