## Half Exam 2 More Practice

is is a 25-minute exam. The exam is printed double sided. No note-sheet.	
1.	(10 point) <i>Describe</i> the difference between Coupling and Cohesion. <i>Make clear</i> which is which, and <i>make clear</i> what "higher" means for each.
2.	(20 points) <i>Draw</i> a UML diagram for a weather app that has multiple "views" of the weather that update each time the weather changes. <i>Use</i> the Observer pattern. <i>Include</i> all classes, class names, and relationships. <i>Annotate</i> interfaces and abstract classes. You do not need to include method names.
3.	(10 points) Implement the AddObservers method of the AbstractSubject in your diagram above



- 4. (50 points) *Consider* the Decorator pattern applied to bikes as shown above.
  - a. Write client code that uses these classes to create a BMX bike with kickstand and bell.

- b. *Describe* how the transparency of the program can be improved.
- c. **Describe** an advantage of increasing the transparency to a client code like you began to write in part a.
- d. **Describe** a disadvantage of increasing the transparency.

e. In the UML diagram at the top of the page, circle the class that is programmed to an interface (uses the interface). *Explain* two advantages of this class using an interface. (Hint: Think about the code you wrote in part a)